

ATTACHMENT 7

SONOS

May 19, 2023

Issues for the Jury

1. Are the asserted claims of the '885 and '966 patents infringed?
2. Are those claims valid?
3. What are the damages?

Infringement

Infringement of '885 Patent, Claim 1 - Prior Versions

[1.0] A first zone player comprising:

[1.1] a network interface that is configured to communicatively couple the first zone player to at least one data network;

[1.2] one or more processors;

[1.3] a non-transitory computer-readable medium; and

[1.4] program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the first zone player to perform functions comprising:

[1.5] while operating in a standalone mode in which the first zone player is configured to playback media individually in a networked media playback system comprising the first zone player and at least one other zone player:

[1.6] (i) receiving, from a network device over a data network, a first indication that the first zone player has been added to a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the first zone scene is invoked; and

[1.7] (ii) receiving, from the network device over the data network, a second indication that the first zone player has been added to a second zone scene comprising a second predefined grouping of zone players including at least the first zone player and a third zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the second zone player is different than the third zone player;

[1.8] after receiving the first and second indications, continuing to operate in the standalone mode until a given one of the first and second zone scenes has been selected for invocation;

[1.9] after the given one of the first and second zone scenes has been selected for invocation, receiving, from the network device over the data network, an instruction to operate in accordance with a given one of the first and second zone scenes respectively comprising a given one of the first and second predefined groupings of zone players; and

[1.10] based on the instruction, transitioning from operating in the standalone mode to operating in accordance with the given one of the first and second predefined groupings of zone players such that the first zone player is configured to coordinate with at least one other zone player in the given one of the first and second predefined groupings of zone players over a data network in order to output media in synchrony with output of media by the at least one other zone player in the given one of the first and second predefined groupings of zone players.

INFRINGED

Sonos Patents

Player Patent

SONOS

'885

(12) **United States Patent**
Lambourne

(10) Patent No.: **US 10,848,885 B2**
(45) Date of Patent: ***Nov. 24, 2020**

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(73) Assignee: **Sonos, Inc.**, Santa Barbara, CA (US)

(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

This patent is subject to a terminal disclaimer.

(21) Appl. No.: **16/983,561**

(22) Filed: **Apr. 12, 2019**

(65) **Prior Publication Data**
US 2019/0239008 A1 Aug. 1, 2019

Related U.S. Application Data
(63) Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

(51) Int. Cl. (2019.01) **G06F 17/00**
CPC (2006.01) **H04R 27/00**

(52) U.S. Cl. (2013.01) **H04R 27/00** (2013.01); **G06F 15/02** (2013.01); **G06F 09/02** (2013.01); (Continued)

(58) **Field of Classification Search**
CPC: H04R 27/00; H04R 3/12; H04R 2227/00; H04R 2430/01; G06F 15/02; (Continued)

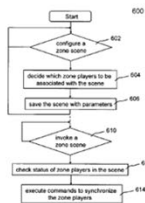
(56) **References Cited**
U.S. PATENT DOCUMENTS
3,955,591 A 5/1979 Gates, Jr.
4,105,974 A 8/1978 Rogers (Continued)

FOREIGN PATENT DOCUMENTS
2320451 A1 3/2001 CA
1598767 A 3/2005 CN (Continued)

OTHER PUBLICATIONS
Yamaha DME Designer 3.5 user manual (Year: 2004);* (Continued)

ABSTRACT
An example playback device in a first zone of a media playback system receives a first indication that the first zone has been added to a first zone scene including a preconfigured grouping of zones including the first zone and a second zone. The playback device receives a second indication that the first zone has been added to a second zone scene including a second preconfigured grouping of zones including the first zone and a third zone. After a period of the first and second zone scenes has been selected, the playback device receives an instruction, from an operator in accordance with the given zone scene, and on the instruction, begins operating in accordance with the given zone scene such that the playback device is configured to play back audio in synchrony with one or more playback devices in the media playback system.

29 Claims, 11 Drawing Sheets



Controller Patent

SONOS

'966

(12) **United States Patent**
Lambourne

(10) Patent No.: **US 10,469,966 B2**
(45) Date of Patent: **Nov. 5, 2019**

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(73) Assignee: **Sonos, Inc.**, Santa Barbara, CA (US)

(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

(21) Appl. No.: **16/983,565**

(22) Filed: **Apr. 12, 2019**

(65) **Prior Publication Data**
US 2019/0239009 A1 Aug. 1, 2019

Related U.S. Application Data
(63) Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

CL (2019.01) **G06F 17/00**
CPC (2006.01) **H04R 27/00**

CL (2013.01) **H04R 27/00** (2013.01); **G06F 15/02** (2013.01); **G06F 09/02** (2013.01); (Continued)

Field of Classification Search
CPC: H04R 27/00; H04R 3/12; H04R 2227/00; H04R 2430/01; G06F 15/02; (Continued)

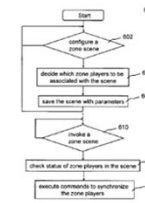
(56) **References Cited**
U.S. PATENT DOCUMENTS
3,955,591 A 5/1979 Gates, Jr.
4,105,974 A 8/1978 Rogers (Continued)

FOREIGN PATENT DOCUMENTS
2320451 A1 3/2001 CA
1598767 A 3/2005 CN (Continued)

OTHER PUBLICATIONS
Yamaha DME Designer 3.5 user manual (Year: 2004);* (Continued)

ABSTRACT
An example computing device in a media playback system receives a first request to create a first zone scene including a first preconfigured grouping of zones including a first zone and a second zone, and based on the first request, causes creation and storage of the first zone scene. The computing device receives a second request to create a second zone scene including a second preconfigured grouping of zones including the first zone and a third zone, and based on the second request, causes creation and storage of the second zone scene. While displaying a representation of the first zone scene and a representation of the second zone scene, the computing device receives a third request to invoke the first zone scene, and based on the third request, causes the first zone scene to be invoked such that the first zone and the second zone become configured for synchronous playback of media.

29 Claims, 13 Drawing Sheets



TX0001

3:20-cv-06754-WHA

TX0003

3:20-cv-06754-WHA

Google Opening Statement: No Storage

Google Opening Statement



“Is it operating in standalone mode? **Does it cause storage? If the answers** to any one of those questions in the claims **is no**, you don't pass the test. **There is no infringement.**”

...

“And you will hear about the technology that Google developed which does **not** require the accused zone groups to be **stored in a persistent manner.**”

Mr. MacKay: Static Groups are Stored

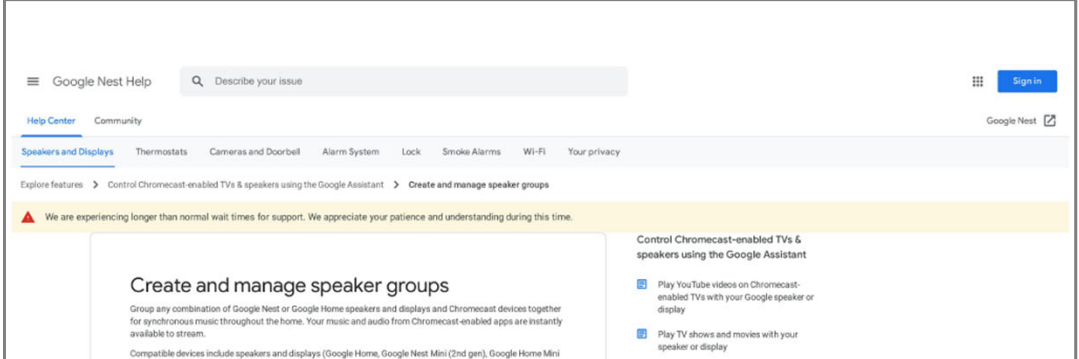


Kenneth MacKay
Senior Staff
Software Engineer






- Q. You agree that a speaker group is something that is saved by a user in advance of being launched?
- A. Well, again, the -- the group might never be launched. Like you might never cast to the group. So it's -- I would characterize it as – a static group is something that the user configures and it's saved persistently.

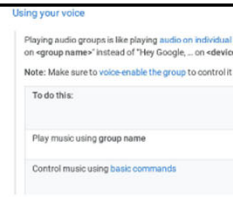
Google Static Groups Are Stored



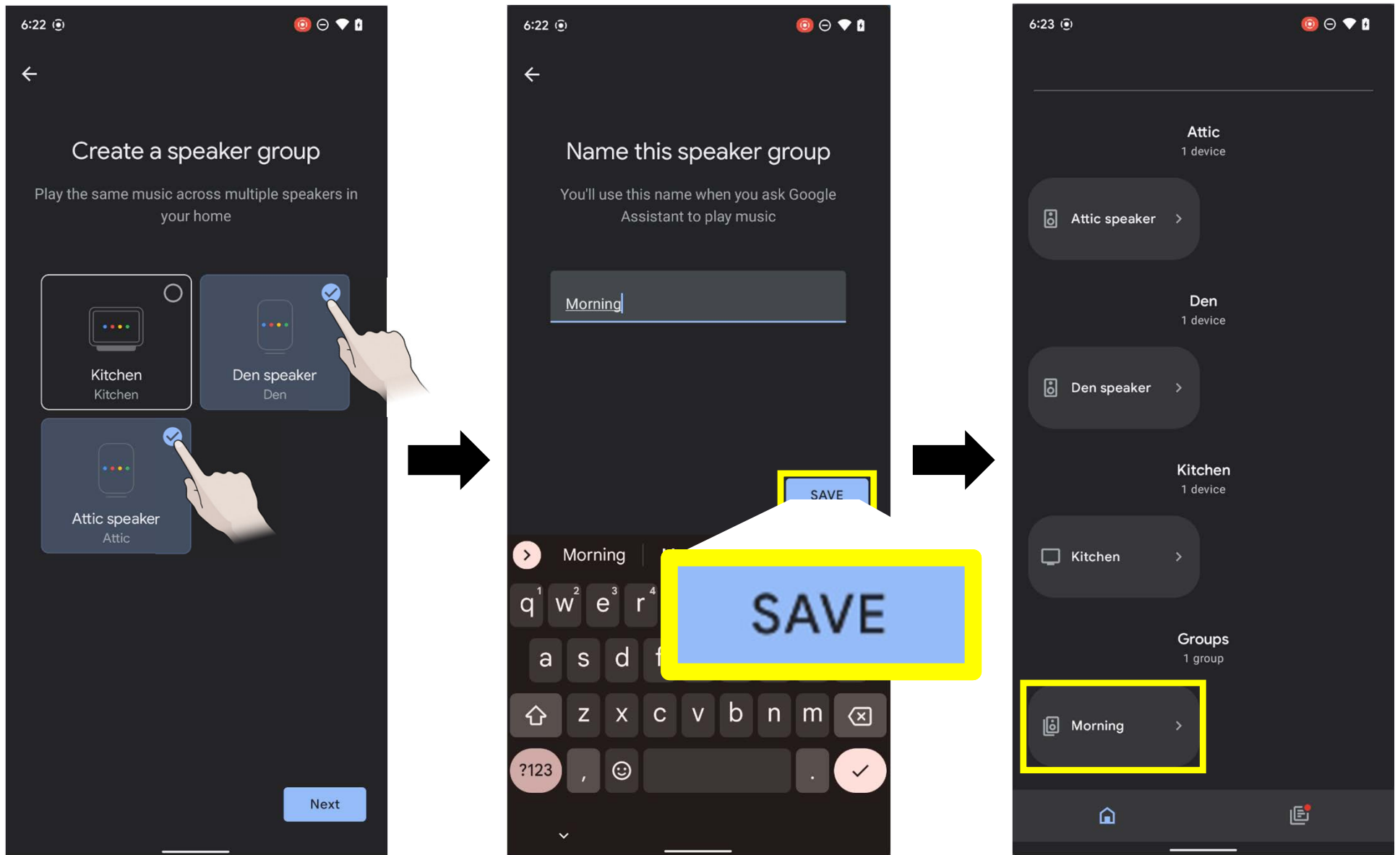
Step 1. Create and manage speaker groups

Create an audio group

1. Make sure your mobile device or tablet is **connected to the same Wi-Fi** or **linked to the same account** as your Chromecast, or speaker or display.
2. Open the Google Home app .
3. At the top left, tap Add  > **Create speaker group**.
4. Tap each device you want to add to the group. A check  will appear next to each device you select.
5. Tap Next > Enter a name for your group > **Save.**



Google Static Groups Are Stored



Dr. Almeroth: Google Static Groups Are Stored



Dr. Almeroth

Technical Expert



Q. And based on the evidence you've seen regarding the system operation, does what Google's products do meet that [storage] requirement?

A. Yes, absolutely.

A. Yes. It says right here in this document (as read): "The **group configuration is updated and stored in the prefs file on the device.**" ... The information about the group is stored on the players, and so **that would be sufficient to meet the requirements of the claim.**



Setup

Some CastV2 commands have been added to allow the Google Cast app to configure groups. Whenever one of the commands arrives, **the group configuration is updated and stored in the prefs file on the device.** The change is also sent to the MultizoneManager.

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
TX6453

3:20-cv-06754-WHA

Infringement of '966 Patent, Claim 1 - Prior Versions

[1.0] A computing device comprising:

[1.1] one or more processors;

[1.2] a non-transitory computer-readable medium; and;

[1.3] program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the computing device to perform functions comprising:

[1.4] while serving as a controller for a networked media playback system comprising a first zone player and at least two other zone players, wherein the first zone player is operating in a standalone mode in which the first zone player is configured to play back media individually:

[1.5] receiving a first request to create a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to coordinate system output of media when the first zone scene is invoked;

[1.6] based on the first request, i) causing creation of the first zone scene, ii) causing an indication of the first zone scene to be transmitted to the first zone player, and iii) causing storage of the first zone scene;

[1.7] receiving a second request to create a second predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the second zone player is different than the first zone player;

[1.8] based on the second request, i) causing creation of the second zone scene, ii) causing an indication of the second zone scene to be transmitted to the first zone player, and iii) causing storage of the second zone scene;

[1.9] displaying a representation of the first zone scene and a representation of the second zone scene; and

[1.10] in response to displaying the representation of the first zone scene and the representation of the second zone scene, receiving a third request to invoke the first zone scene; and

[1.11] based on the third request, causing the first zone player to transition from operating in the standalone mode to operating in accordance with the first predefined grouping of zone players such that the first zone player is configured to coordinate with at least the second zone player to output media in synchrony with output of media by at least the second zone player.

INFRINGED



Redesign Did Not Alter Google Home App

Asserted Claims

Accused Google Products

Version

**Google
Infringe?**

**'966 Patent
Claims
1, 2, 4, 6, 8**



Google

Representative Computing Devices



**Prior Versions
(Nov. 2020 – Present)**



**'966 Patent
Claims
1, 2, 4, 6, 8**



Google

Representative Computing Devices



**New Version
(Dec. 2022 – Present)**



No Changes to Google Home App on Controller



Kenneth MacKay
Senior Staff
Software Engineer



Q. And so you added the StopCurrentApp function to Google's audio players, but you did **not** make any changes to the Google Home app that runs on the controller; correct?

A. **That's correct.**

Infringement of '966 Patent, Claim 1 - New Versions

[1.0] A computing device comprising:

[1.1] one or more processors;

[1.2] a non-transitory computer-readable medium; and;

[1.3] program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the computing device to perform functions comprising:

[1.4] while serving as a controller for a networked media playback system comprising a first zone player and at least two other zone players, wherein the first zone player is operating in a standalone mode in which the first zone player is configured to play back media individually:

[1.5] receiving a first request to create a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to coordinate system output of media when the first zone scene is invoked;

[1.6] based on the first request, i) causing creation of the first zone scene, ii) causing an indication of the first zone scene to be transmitted to the first zone player, and iii) causing storage of the first zone scene;

[1.7] receiving a second request to create a second predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the second zone player is different than the first zone player;

[1.8] based on the second request, i) causing creation of the second zone scene, ii) causing an indication of the second zone scene to be transmitted to the first zone player, and iii) causing storage of the second zone scene;

[1.9] displaying a representation of the first zone scene and a representation of the second zone scene; and

[1.10] in response to displaying the representation of the first zone scene and the representation of the second zone scene, receiving a third request to invoke the first zone scene; and

[1.11] based on the third request, causing the first zone player to transition from operating in the standalone mode to operating in accordance with the first predefined grouping of zone players such that the first zone player is configured to coordinate with at least the second zone player to output media in synchrony with output of media by at least the second zone player.

INFRINGED



Google Opening Statement: No Standalone Mode

Google
Opening
Statement



“Is it operating in standalone mode? Does it cause storage? **If the answers** to any one of those questions in the claims **is no**, you don't pass the test. **There is no infringement.**”

...

“[O]n the new design, as you saw and the evidence will prove, one of the answers to the question is no, while operating in standalone mode.”

Google Opening Statement: No Standalone Mode

Google Opening Statement



“What these claims all require is that this speaker that you are adding to these other groups must be **actively** operating in standalone mode, **playing music** individually.”

Standalone Mode Does Not Require Playing Music



Dr. Schonfeld

Google's Technical
Expert



Q. In order to meet the **standalone mode**, does the zone player **have to be playing audio?**

A. **That's not my understanding.**

Standalone Mode Does Not Require Playing Music



Dr. Schonfeld

Google's Technical
Expert



- Q. What does it mean for a player to be configured to play back audio individually?
- A. That it is **not configured to play as part of the group**

Standalone Mode Does Not Require Playing Music



Christopher Bakewell

Damages Expert



HIGHLY CONFIDENTIAL-ATTORNEYS' EYES ONLY

IN THE UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
SAN FRANCISCO DIVISION

“Claim 1 also requires speaker 1 to stay in a “standalone mode” even after being added to the two speaker groups. In other words, I understand that speaker 1 will continue to act as an individual speaker (i.e., either playing music or not playing music) despite being grouped together with speakers 2 and 3.”

Respectfully Submitted,

W. Christopher Bakewell

Standalone Mode Does Not Require Playing Music



Christopher Bakewell

Damages Expert

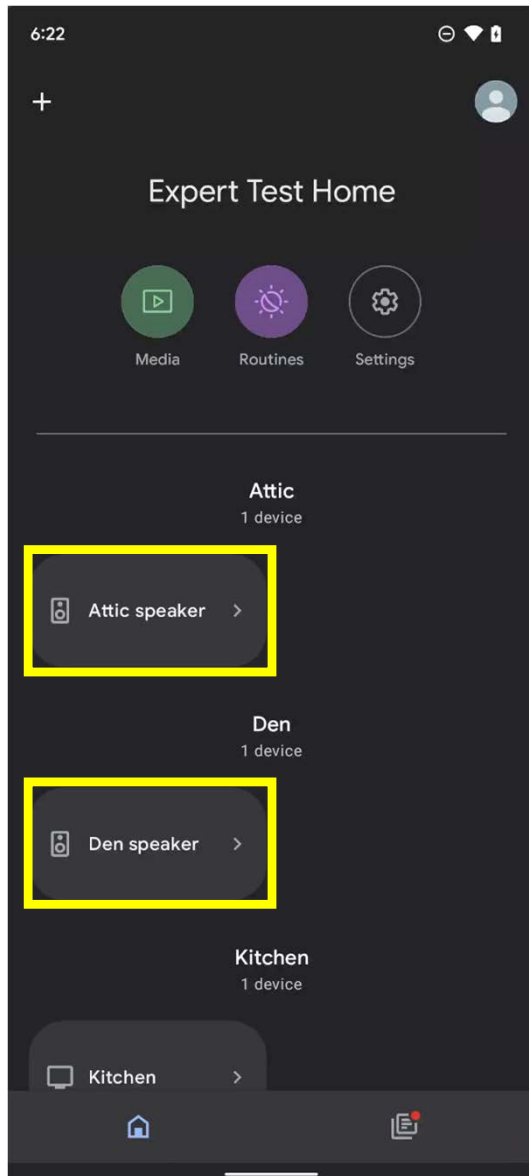


Q. Is it your understanding that standalone mode does not require playing music?

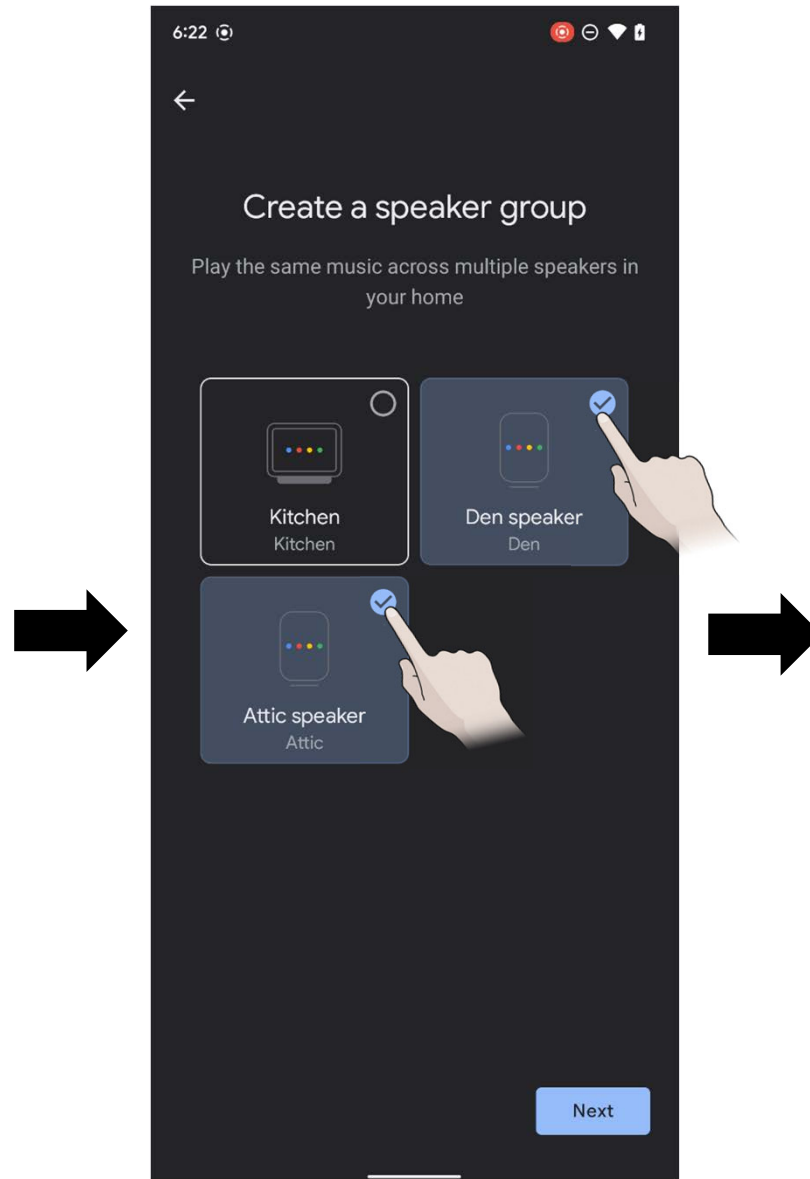
A. Does not require playing music? So this comes from Dr. Schonfeld, so my understanding, I think that's part of what you are implying with your question, but it says the opposite here; “i.e., **either play music or not playing music.**”

New Google Players Continue In Standalone Mode

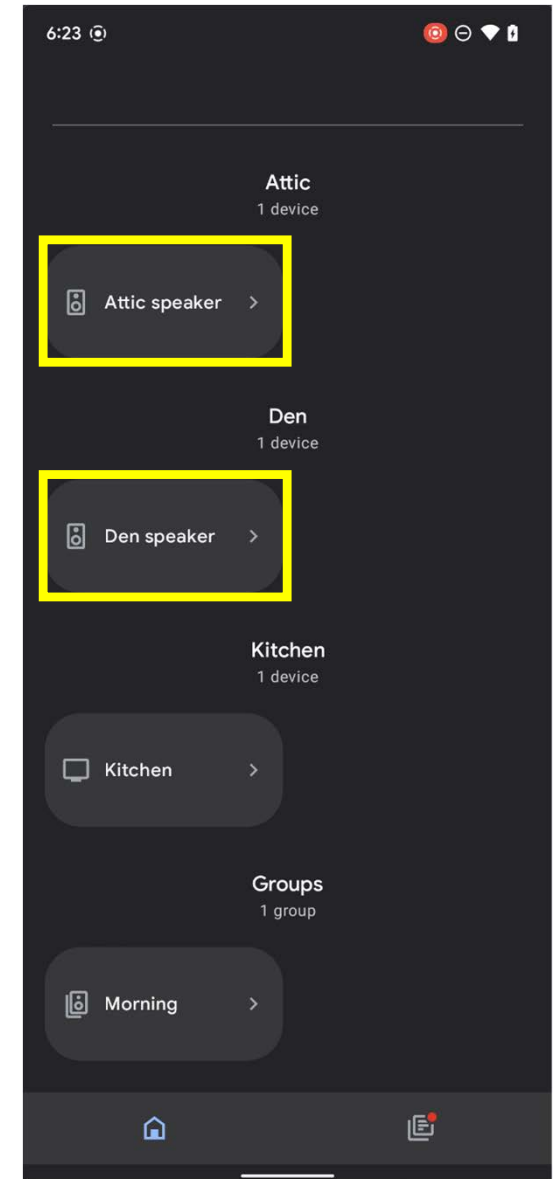
Standalone Mode



Group Creation



Standalone Mode



New Google Players Continue In Standalone Mode

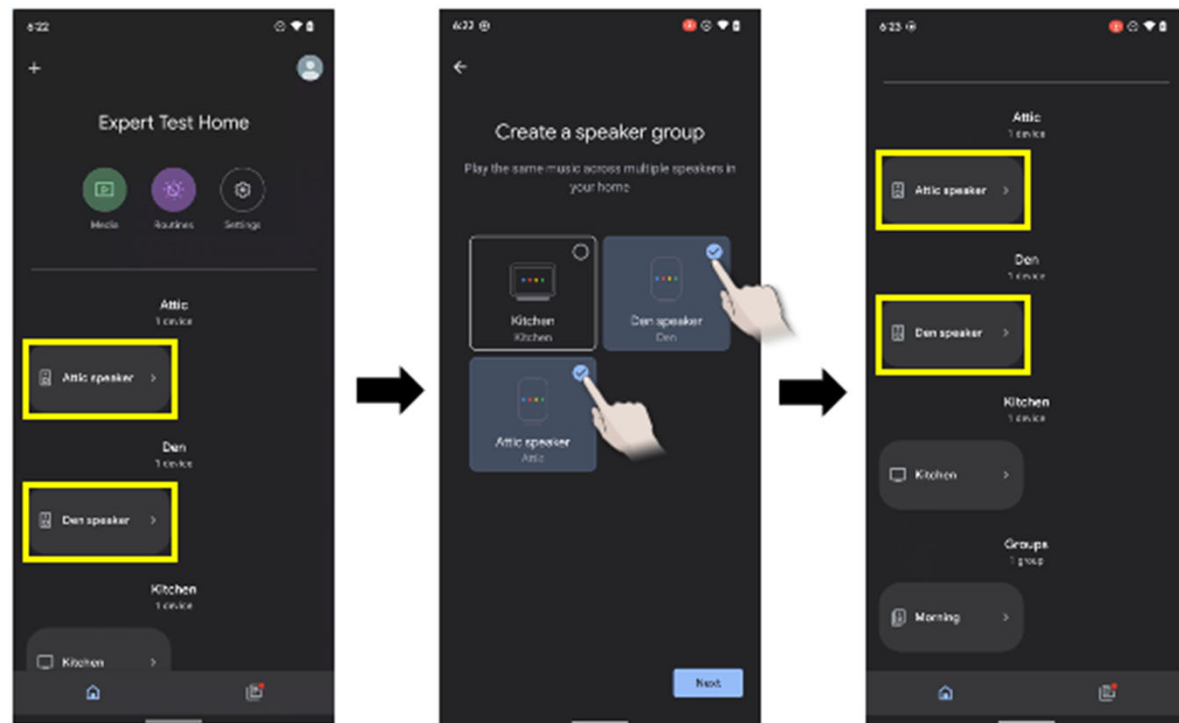


Kenneth MacKay
Senior Staff
Software Engineer



Q. Right. It's not going to -- the **StopCurrentApp()** function in this case is **not going to cause any change to -- to the operational behavior of the player; correct?**

A. **Yes.**



Dr. Almeroth's Infringement Analysis



Dr. Almeroth

Technical Expert



- Q. And based on your evaluation, what is your opinion as to whether these standalone mode limitations are still met by the new version?
- A. Yes. And this is very important. Google ties playing music and hearing audio to being in standalone mode or not. . . . But the reality is the claim talks about two modes: you're either in group mode where you're synchronized to play in group mode or you're not, you're in standalone mode. **So the fact that you stop playing audio as part of group creation does not take that speaker out of standalone mode.** It just stops the ability to hear audio of what's already playing.

New Google Players Infringe '966 Patent

'885 Claim 1

1. **[1.0]** A first zone player comprising: ... **[1.4]** program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the first zone player to perform functions comprising:

[1.5] while operating in a standalone mode in which the first zone player is configured to play back media individually in a networked media playback system comprising the first zone player and at least two other zone players:

[1.6] (i) receiving, from a network device over a data network, a first indication that the first zone player has been added to a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the first zone scene is invoked; and

[1.7] (ii) receiving, from the network device over the data network, a second indication that the first zone player has been added to a second zone scene comprising a second predefined grouping of zone players including at least the first zone player and a third zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the second zone player is different than the third zone player;

[1.8] after receiving the first and second indications, **continuing to operate in the standalone mode** until a given one of the first and second zone scenes has been selected for invocation;

[1.9] after the given one of the first and second zone scenes has been selected for invocation, receiving, from the network device over the data network, an instruction to operate in accordance with a given one of the first and second zone scenes respectively comprising a given one of the first and second predefined groupings of zone players; and

[1.10] based on the instruction, transitioning from operating in the standalone mode to operating in accordance with the given one of the first and second predefined groupings of zone players such that the first zone player is configured to coordinate with at least one other zone player in the given one of the first and second predefined groupings of zone players over a data network in order to output media in synchrony with output of media by the at least one other zone player in the given one of the first and second predefined groupings of zone players.

'966 Claim 1

1. **[1.0]** A computing device comprising: ... **[1.3]** program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the computing device to perform functions comprising:

[1.4] while serving as a controller for a networked media playback system comprising a first zone player and at least two other zone players, wherein the first zone player is operating in a standalone mode in which the first zone player is configured to play back media individually:

[1.5] receiving a first request to create a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the first zone scene is invoked;

[1.6] based on the first request, i) causing creation of the first zone scene, ii) causing an indication of the first zone scene to be transmitted to the first zone player, and iii) causing storage of the first zone scene;

[1.7] receiving a second request to create a second zone scene comprising a second predefined grouping of zone players including at least the first zone player and a third zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the third zone player is different than the second zone player;

[1.8] based on the second request, i) causing creation of the second zone scene, ii) causing an indication of the second zone scene to be transmitted to the first zone player, and iii) causing storage of the second zone scene;

[1.9] displaying a representation of the first zone scene and a representation of the second zone scene; and

[1.10] while displaying the representation of the first zone scene and the representation of the second zone scene, receiving a third request to invoke the first zone scene; and

[1.11] based on the third request, causing the first zone player to transition from operating in the standalone mode to operating in accordance with the first predefined grouping of zone players such that the first zone player is configured to coordinate with at least the second zone player to output media in synchrony with output of media by at least the second zone player.

No Continuous Standalone Mode Requirement



Dr. Almeroth

Technical Expert



- Q. Are there any differences between [the '885 and '966] claims that we should be aware of?
- A. ...The second difference here is...the '885 patent had a requirement...where the zone player has to continue to operate in the standalone mode until a given one of the first [] zone scenes has been selected...[G]o[ing] forward to the '966 patent, **that's not a limitation in this patent.** What it does say is that while it's operating in standalone mode, it has to do each of these additional limitations. **It doesn't say it has to continuously operate in standalone mode.**

No Continuous Standalone Mode Requirement



Dr. Almeroth

Technical Expert



- Q. Do you consider that to be a requirement of these claims [of the '966 patent]?
- A. **No**. If you go back to the '885 patent, there is a limitation here that requires continuing to operate in standalone mode, but that "continuing to operate in standalone mode" language does not exist in the '966 patent. **Each of these steps have to happen when the devices are in standalone mode, but you don't have to continue to operate in standalone mode from the creation of the first zone scene through to invocation of the first zone scene.**

No Continuous Standalone Mode Requirement



Dr. Almeroth

Technical Expert



- Q. So based on your evaluation, what is your opinion as to whether these limitations are still met?
- A. **They are still met** for two reasons.... And then the second reason for the '966 patent is **there isn't the same kind of requirement to continuously be in standalone mode.**

Infringement of '885 Patent, Claim 1 - New Versions

[1.0] A first zone player comprising:

[1.1] a network interface that is configured to communicatively couple the first zone player to at least one data network;

[1.2] one or more processors;

[1.3] a non-transitory computer-readable medium; and

[1.4] program instructions stored on the non-transitory computer-readable medium that, when executed by the one or more processors, cause the first zone player to perform functions comprising:

[1.5] while operating in a standalone mode in which the first zone player is configured to playback media individually in a networked media playback system comprising the first zone player and at least one other zone player:

[1.6] (i) receiving, from a network device over a data network, a first indication that the first zone player has been added to a first zone scene comprising a first predefined grouping of zone players including at least the first zone player and a second zone player that are to be configured for synchronous playback of media when the first zone scene is invoked; and

[1.7] (ii) receiving, from the network device over the data network, a second indication that the first zone player has been added to a second zone scene comprising a second predefined grouping of zone players including at least the first zone player and a third zone player that are to be configured for synchronous playback of media when the second zone scene is invoked, wherein the third zone player is different than the first zone player;

[1.8] after receiving the first and second indications, continuing to operate in the standalone mode until a given one of the first and second zone scenes has been selected for invocation;

[1.9] after the given one of the first and second zone scenes has been selected for invocation, receiving, from the network device over the data network, an instruction to operate in accordance with a given one of the first and second zone scenes respectively comprising a given one of the first and second predefined groupings of zone players; and

[1.10] based on the instruction, transitioning from operating in the standalone mode to operating in accordance with the given one of the first and second predefined groupings of zone players such that the first zone player is configured to coordinate with at least one other zone player in the given one of the first and second predefined groupings of zone players over a data network in order to output media in synchrony with output of media by the at least one other zone player in the given one of the first and second predefined groupings of zone players.

INFRINGED

Infringement – Conclusion

Google
Infringe?

Asserted Claims

Accused Google Products

Version

**'885 Patent
Claim 1**



Prior Versions
(Nov. 2020 – Present)

New Version
(Dec. 2022 – Present)



**'966 Patent
Claims
1, 2, 4, 6, 8**



Google

Representative Computing Devices



Prior Versions
(Nov. 2019 – Present)

New Version
(Dec. 2022 – Present)



Preponderance of the Evidence

“A preponderance of the evidence means evidence that persuades you that a claim is more probably true than not true.”



Validity

Presumption Of Validity And High Burden Of Proof

- A patent is **presumed valid**
- Google must prove invalidity by **clear and convincing evidence**

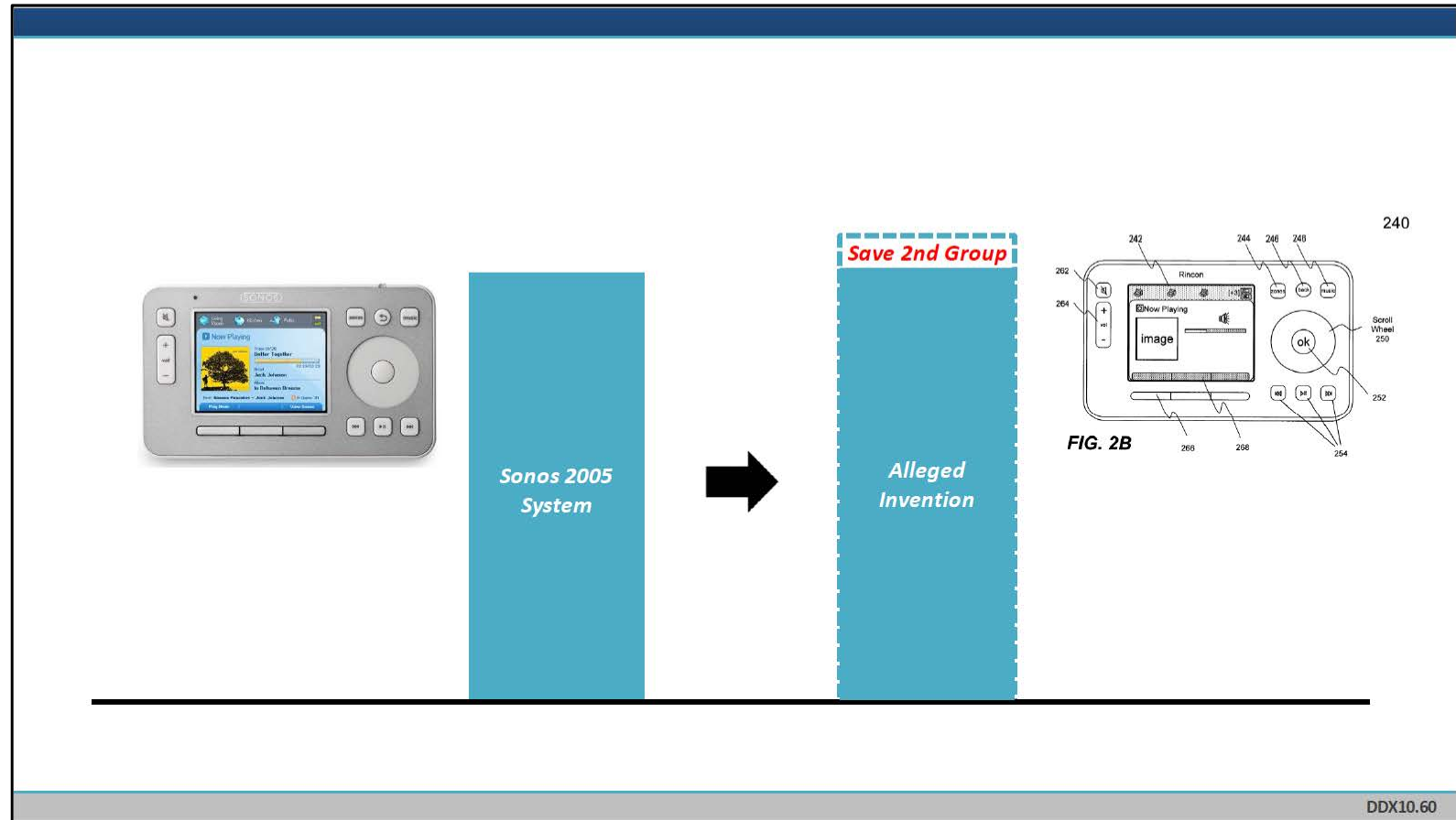


Dr. Schonfeld's Invalidity Theory



Dr. Schonfeld

Google's Technical
Expert



DDX10.60

Dr. Schonfeld's Position is a House of Cards

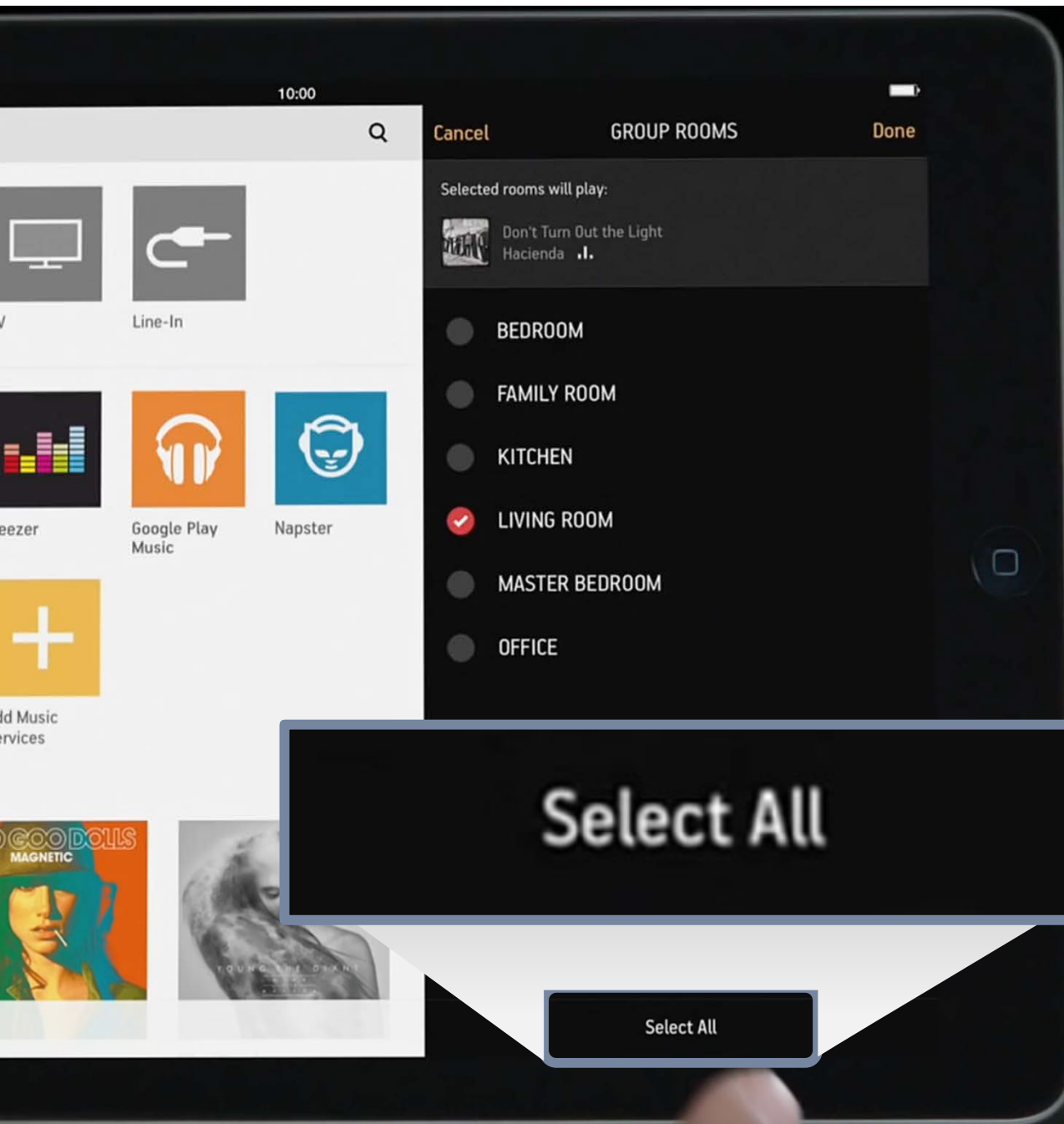


Dr. Schonfeld

Google's Technical
Expert

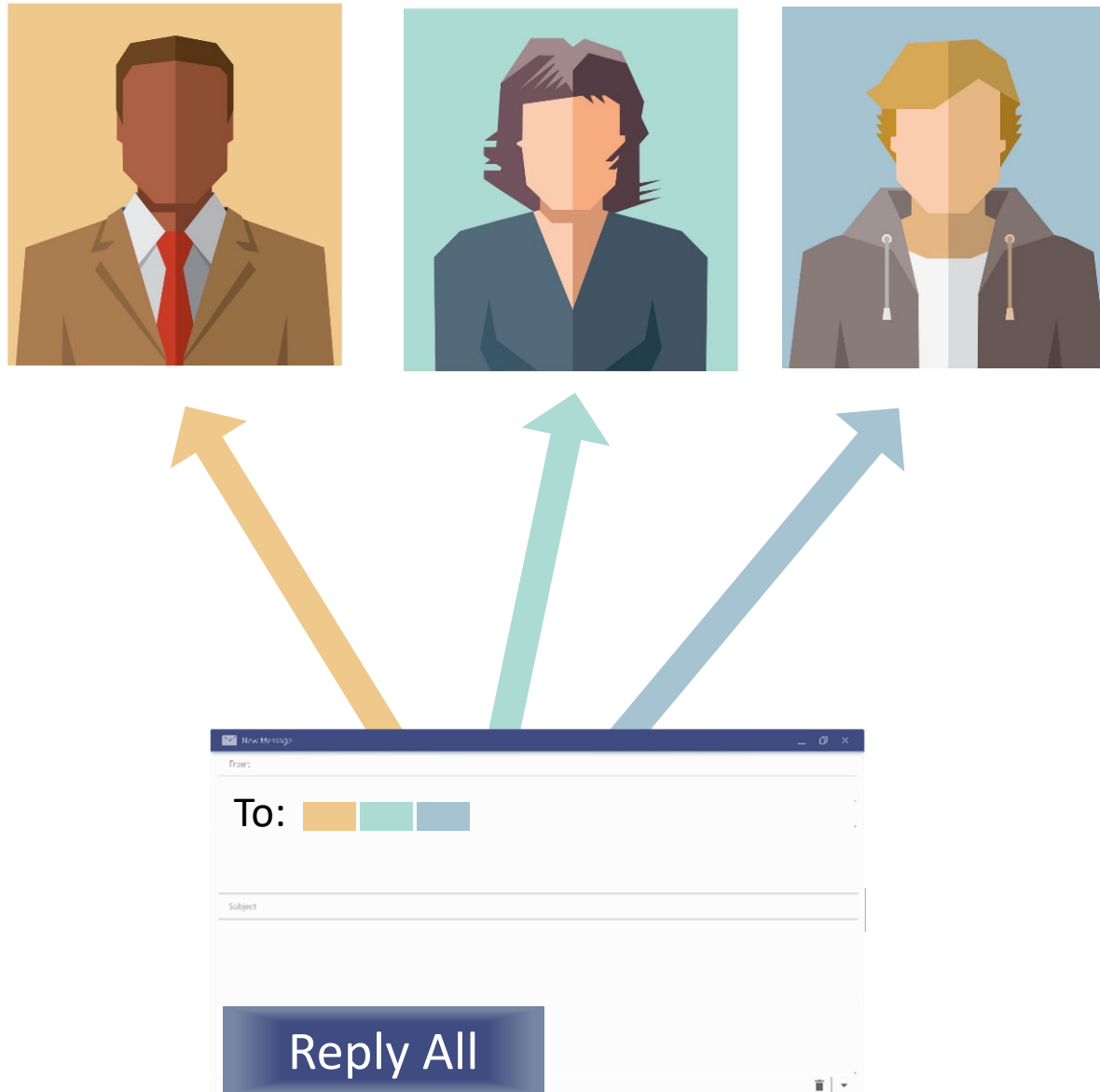


“Party Mode” Is Really A “Select All”

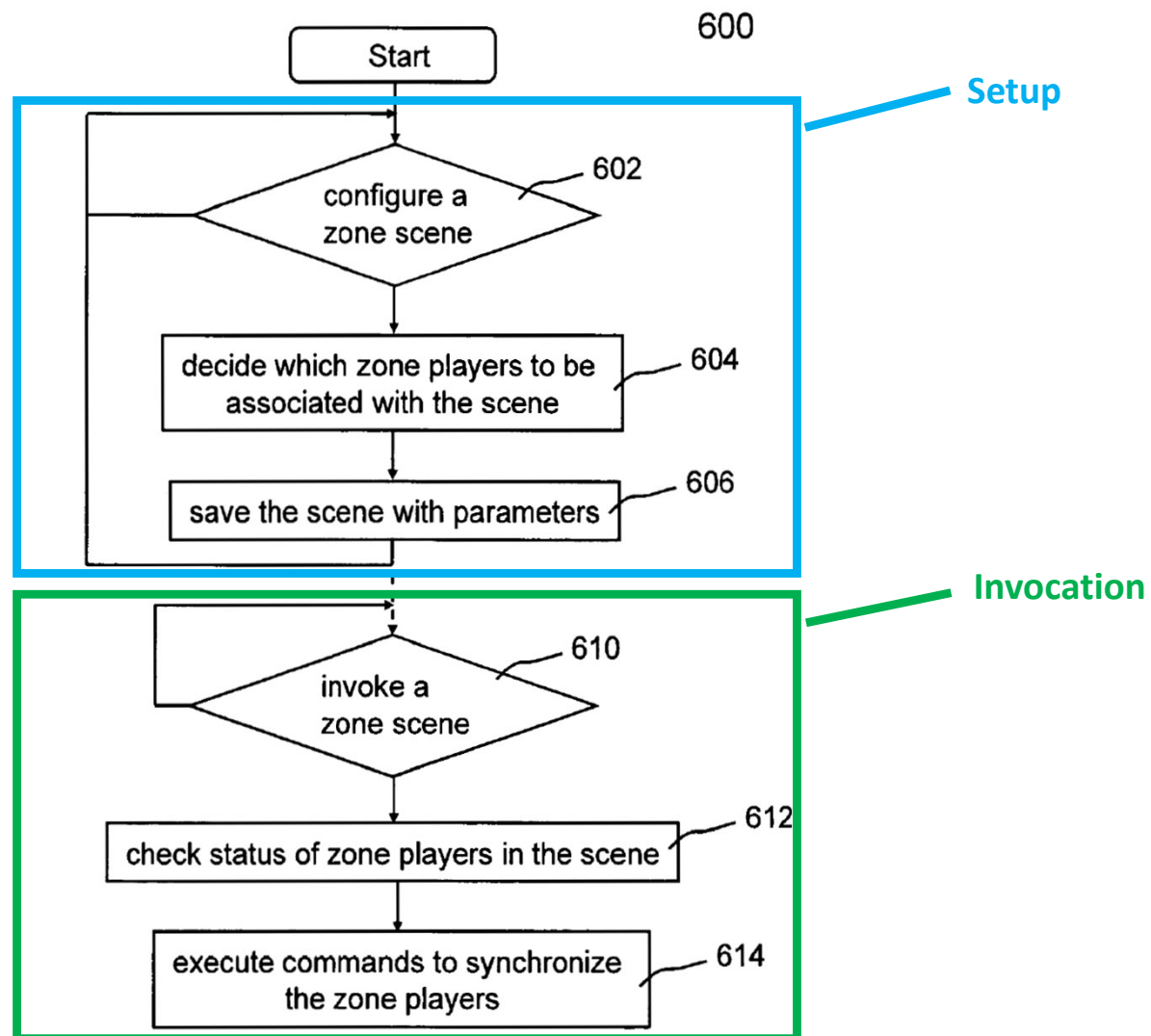
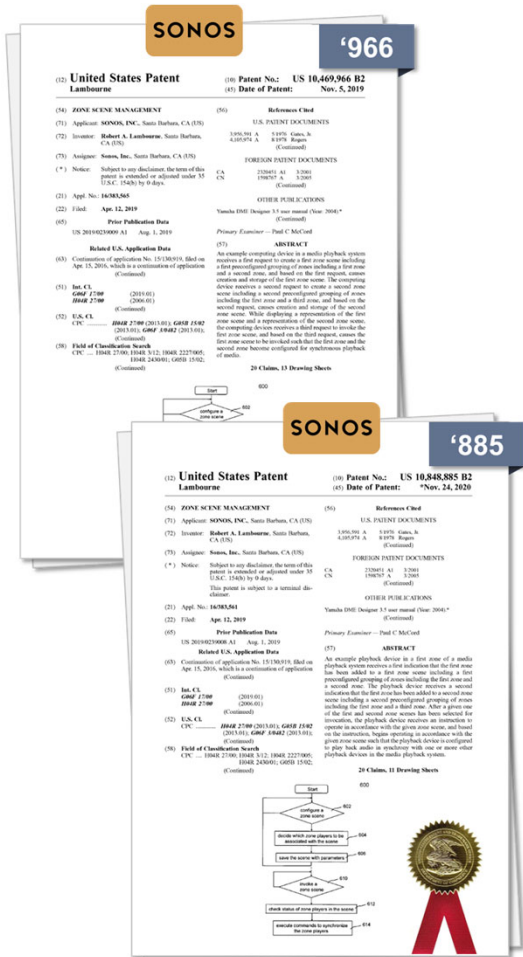


THE SAME SONG
IN EVERY ROOM

“Reply All” is Not a Saved Group



Sonos's "Zone Scene" Patents



'885 Patent at Fig. 6

TX0001

3:20-cv-06754-WHA

TX0003

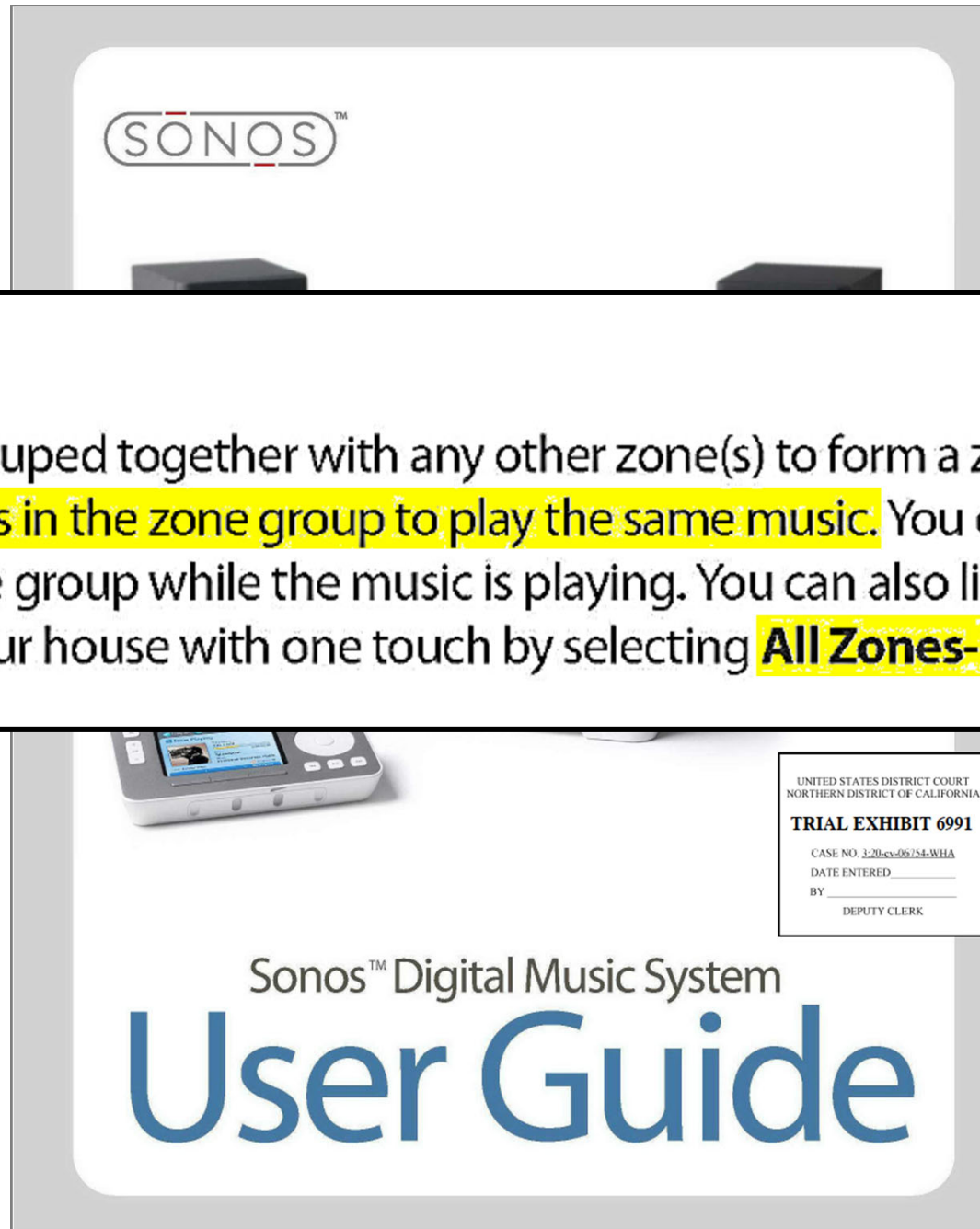
3:20-cv-06754-WHA

PDX10.37

All Zones-Party Mode is a Dynamic Group – Not a Zone Scene

Zone groups

A zone can be grouped together with any other zone(s) to form a zone group. This will cause all the zones in the zone group to play the same music. You can link or drop zones from a zone group while the music is playing. You can also link all the ZonePlayers in your house with one touch by selecting **All Zones-Party Mode**.



UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TRIAL EXHIBIT 6991

CASE NO. 3:20-cv-06754-WHA

DATE ENTERED _____

BY _____

DEPUTY CLERK

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX6991

3:20-cv-06754-WHA

2005 Dynamic Groups ≠ Zone Scenes



Nick Millington

Chief Innovation
Officer

SONOS

Q. And can you briefly describe what zone scene grouping is?

A. Remember before how I talked about **dynamic grouping** where the group that you create is **invoked immediately and it's temporary**

So **zone scene grouping** was another way of grouping players together Rather than grouping players and then having the results of that operation take effect immediately, instead you can kind of **pre-create a group** So it is different from the on-the-fly instant grouping that we had. Instead, this is kind of a way of **pre-grouping players and then later on invoking**

2005 Dynamic Groups ≠ Zone Scenes



Dr. Schonfeld

Google's Technical
Expert



Q. So in the -- yeah, in the actual Sonos prior art system, that zone group is **activated** for synchronous playback **at the time of creation**, correct?

A. That's my understanding.

All Zones-Party Mode is a Dynamic Group – Not a Zone Scene



Rob Lambourne

Inventor

SONOS

Q. [W]hat were the differences, again, between Party Mode [in] the original 2005 system and zone scenes?

A. So **Party Mode on the original system was hard coded into a controller**, which means the engineers coded it into the controller. The **user couldn't configure** them It **couldn't be saved to be invoked later**.

So Party Mode in the original system was **invoked immediately**. You would press the button and it would link all the zones together; whereas, a **zone scene** is an intent to group rooms together that's **saved**, but it's **not invoked immediately**.

Mr. Lambourne Admitted His Mistake



Rob Lambourne

Inventor

SONOS

Q. Sitting here today, do you believe that to be a true statement?

A. **No.**

Q. So, if it's not true, why did you write it?

A. These were some notes that I added to the end of a spec that was sort of -- the main body of the spec was previous pages.... I used the description imprecisely. I think if I was to write -- could write it again I wouldn't have used the word zone -- Party Mode as an example of zone scene there.

Sonos UI Specification: Alarm Clock

'Party Mode' that currently ships with the product is one example of a Zone Scene.

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
TX6544
3:20-cv-06754-WHA

Mr. Lambourne Pointed To More Accurate Description



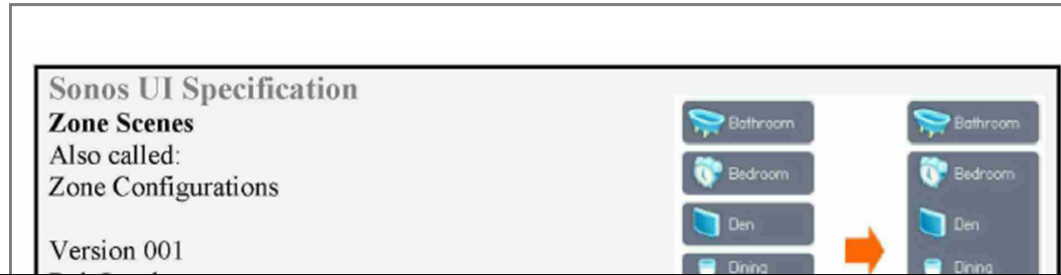
Rob Lambourne

Inventor

SONOS

- Q. And can you identify where you may have been more precise about the differences between Party Mode and zone scenes?
- A. Yeah. So you can consider these sort of brief notes about zone scenes at the end of an alarm clock spec. The spec I wrote about zone scenes was where I created more clear descriptions, more accurate descriptions of zone scenes.

All Zones-Party Mode is a Dynamic Group – Not a Zone Scene



Sonos UI Specification: Zone Scenes

1 Introduction

The Zone Scene feature allows the user to arrange the zones into groups using one single command. This is similar to the current Party Mode setting that is available. However, the Zone Scene feature is much more flexible and powerful.

Currently in the Sonos UI, zone groups are created by manually linking zones one at a time until the desired zone grouping is reached.

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Sonos UI Specification Clock and Alarm Clock

Version 003
Rob Lambourne
Created: 10/26/05
Modified: 1/19/06
© 2004-2005 Sonos, Inc.



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Notes

This spec doesn't yet include:

Concept of 'zone scenes' (but they are described in the final chapter).
Standard 'beep' sounds for backup if the music doesn't play.
Setting Current date and time on the CR (DCR is included)

TBDs

Should the Sonosnet get its time and date from the Internet?

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant(s): Robert A. Lambourne
Title: Controlling and manipulating groupings in a multi-zone music or media system
Serial No.: 60/825,407
Filing Date: 09/12/2006
Assignee:
Examiner: Unknown
Group Art Unit: Unknown
Docket No.: RIN-022P

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USPTO Already Considered Sonos's 2005 System



TrackOne Request

PTO/AIA/424 (04-14)

DECLARATION AND REQUEST FOR PRIORITIZED EXAMINATION
UNDER 37 CFR 1.102(e) (Page 1 of 1)

Robert A. Lambourne Nonprovisional Application Number (if known)

Zone Scene Management

APPLICANT HEREBY CERTIFIES THE FOLLOWING AND REQUESTS PRIORITIZED EXAMINATION FOR THE ABOVE-IDENTIFIED APPLICATION.

- The processing fee set forth in 37 CFR 1.17(i)(1) and the prioritized examination fee set forth in 37 CFR 1.17(c) have been filed with the request. The publication fee requirement is met.
- I understand and agree that:
- The following information is true and correct:
 - (a) **22** **Sonos Digital Music System User Guide, Version: 050801, August 2005, 114 pages.**
 - (b)
- An executed inventor's oath or declaration under 37 CFR 1.63 or 37 CFR 1.64 for each inventor, or the application data sheet meeting the conditions specified in 37 CFR 1.53(f)(3)(i) is submitted.

Examiner Signature

/PAUL C MCCORD/

07/01/2019

Date Considered

v. No prior request for continued examination has been granted prioritized examination status under 37 CFR 1.102(e)(2).

Signature: /Brandon J. Kennedy/	Date: April 12, 2019
Name (Print/Typed): Brandon J. Kennedy	Practitioner Registration Number: 67,894
<small>Note: This form must be signed in accordance with 37 CFR 1.33. See 37 CFR 1.4(d) for signature requirements and certifications. Submit multiple forms if more than one signature is required.</small>	
<input type="checkbox"/> Total of _____ forms are submitted.	

TX0006, Page 1 of 6710

SONOS-SVG2-00011280

TX0006

3:20-cv-06754-WHA

TX0006 at pp. 3817, 3820

PDX10.46

Validity – Conclusion



US010848885B2

(12) **United States Patent**
Lambourne

(10) **Patent No.:** **US 10,848,885 B2**
(45) **Date of Patent:** **Nov. 24, 2020**

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(56)

References Cited

U.S. PATENT DOCUMENTS

3,956,591 A 5/1976 Gates, Jr.
4,105,974 A 8/1978 Rogers
(Continued)

'885 Patent

(65) **Prior Publication Data**
US 2019/0239008 A1 Aug. 1, 2019

Related U.S. Application Data

(63) Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

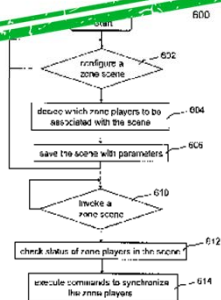
(51) **Int. CL**
G06F 12/00

Primary Examiner — Paul C. McCord

(57) **ABSTRACT**

An example playback device in a media playback system receives a first request to create a first zone scene and a second request to create a second zone scene.

VALID



US010469966B2

(12) **United States Patent**
Lambourne

(10) **Patent No.:** **US 10,469,966 B2**
(45) **Date of Patent:** **Nov. 5, 2019**

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(56)

References Cited

U.S. PATENT DOCUMENTS

3,956,591 A 5/1976 Gates, Jr.
4,105,974 A 8/1978 Rogers
(Continued)

'966 Patent

(65) **Prior Publication Data**
US 2019/0239009 A1 Aug. 1, 2019

Related U.S. Application Data

(63) Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

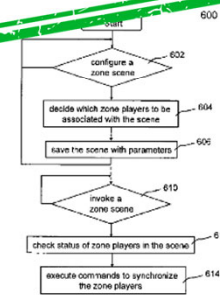
(51) **Int. CL**
G06F 17/00

Primary Examiner — Paul C. McCord

(57) **ABSTRACT**

An example computing device in a media playback system receives a first request to create a first zone scene and a second request to create a second zone scene.

VALID



Google's Obviousness Theories

Crestron

Nourse

Sonos 2005 System

Obvious?

Sonos Forums


Squeezebox



How Google Must Establish Obviousness:


1. The claimed **invention as a whole** must have been obvious based on the combination of prior art references
2. There must have been a **motivation to combine/modify** the prior art references **in the same way** as the claimed invention
3. There must have been a **reasonable expectation** that combination would succeed
4. Combination of prior art references **must enable** the claimed invention
5. **Cannot use hindsight reasoning**

Sonos Forums Is A Wish List

 floras_dad Lyricist III • 20 replies 17 years ago
22 September 2005

Great idea. A macro-like scripter would enable you to set groups of zones, associate pl volumes, etc. You could do these as dynamic "presets" based on the Party Mode--which the spouse would love--like Entertaining, Romantic Dinner, Ambiance, etc.

This is a great like-to-have.

 Majik • 6113 replies 17 years ago
22 September 2005

Yes this sounds good.

Something like the ability to create a "zone group" which appears on the zone list, and perhaps the ability to hide/lock individual zones.

I'm not sure how the "Preset volume" and source/playlist would work in this context. You wouldn't necessarily want this activated every time you selected the zone group, or how would you select the group to change the volume, etc.?

Perhaps we need a "presets", page (perhaps using the soft-keys on the Zone screen) to allow a preset to be initiated. This preset could comprise a zone (or zone group), a volume profile, and a source or playlist, or it could be a macro sequence.


Discuss..... :)

Cheers,

Keith

Virtual Zones and Zone Grouping

17 years ago • 190 replies • 45404 views
27 February 2005

 theboyg Avid Contributor I • 22 replies


This "link/unlink" business is really cumbersome - and not a joy to use which goes against the ease of use of the rest of the system.

Why can't I have a virtual zone - ie a zone called "Downstairs" - and I can group all my downstairs zones into this. Then I dont have to keep manually linking/unlinking multiple zones everytime.

PLEASE !

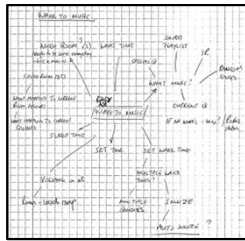
G.

17 years ago 61 replies 15142 views
22 September 2005

 JeffT Trending Lyricist 20 replies

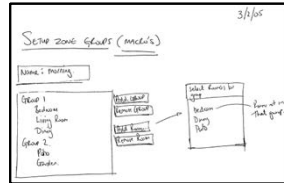
I

Just got the intro bundle, and I am impressed. I did a search and did not find this suggested, but I would save Zone links as favorites. With only 2 ZPs it is not a problem yet, but when I add more it maybe. I would like to setup say Morning mode for the units I want in the morning and a preset volume between the units. Another example I would have 2 party modes, Summer and Winter. The Summer mode would include the deck speakers and the Winter mode would not. Also it would be nice to have playlists or radio station associated with each mode. So when I get up I press Morning the DI Chill radio station plays.



Jan 20 - Feb 27, 2005

Mr. Lambourne
sketchbook re:
zone scenes



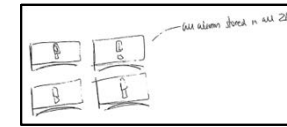
Mar 2, 2005

Mr. Lambourne
sketchbook re:
zone scenes



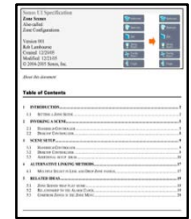
Apr 11, 2005

Mr. Lambourne
emails re:
zone scenes



Nov 4-11, 2005

Mr. Lambourne
sketchbook re:
zone scenes



Dec 21, 2005

Mr. Lambourne
UI Specification
re: **zone scenes**

June 2003

Mr. Lambourne
joins Sonos

2002 2003

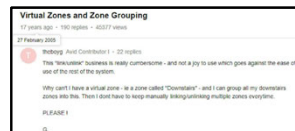
2005

Mid-2002
SONOS
founded

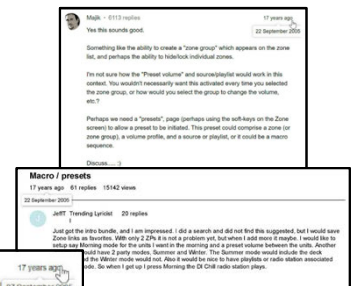
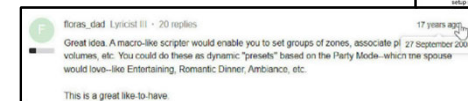
Jan 2005
SONOS
1st products
launched



Feb 27, 2005
Theboyg post
Sonos Forums



Sept 22, 2005
Sept 27, 2005
JeffT, Majik and
Florasadad posts
Sonos Forums





SONOS-SVG2-00011280

No Motivation to Modify/Combine – Praise for Sonos 2005

FIRST LOOKS
Entertainment Technology

An Audio Hub that Actually Works, Easily

BY BILL HOWARD

PC MAGAZINE EDITORIAL STAFF

The Sonos ZonePlayer ZP100 is the iPod of digital audio hubs. It's a joy to use: well engineered, driven by a scroll wheel, and finished in milky white. This is the first digital audio hub we can recommend without reservation. *Even the price is reasonable.*

wirelessly to the others. Setup is simple. Plug the first Sonos hub into electrical power and wired Ethernet, connect two speakers, run the setup CD on a PC, then point to the music folders you want indexed. Music can be on a PC or a network hard drive. And like only a few other hubs,

updated weekly. The Rhapsody streaming service should be available to Sonos users by the time you read this, although Rhapsody will limit you to three different simultaneous music streams (the same as if you were using it on three different PCs in your home).

scroll wheel to select each room and set the volume for it. Once you're back to using the master volume control, the volume rises or falls relative to each room's existing setting. These are the brilliant touches that make you forgive the ZonePlayer for costing twice as much as any other digital audio hub.



“It can play the same music throughout the house, perfectly synchronized.... [O]ther hubs don't do it. And you can join multiple rooms to play the same music or put something different on in other rooms on the fly.”

grates a 20-watt per channel stereo amplifier. That means you can use traditional audio speakers without the need to hook the system to your existing stereo. While most users will choose to use that built-in amplifier, there is a line-level output to use with powered speakers or an external amp.

And not only does ZonePlayer have an Ethernet jack, it also has a four-port 10/100-Mbps switch, as well as proprietary (not 802.11b) wireless. Only the first ZonePlayer you install has to be wired. A 2.4-GHz peer-to-peer mesh network passes the audio along

of music: rock in the rec room, classical in the kitchen, and jazz on the patio, all simultaneously. That's something most other hubs can do. But the ZonePlayer does the opposite as well: It can play the same music throughout the house, perfectly synchronized. Even though that may seem drop-dead simple, other hubs don't do it. And you can join multiple rooms to play the same music or put something different on in other rooms on the fly.

You can also play Internet radio: The ZonePlayer supplies a sampling of about 70 stations,

then pressing a Select button in the center. On the LCD, you see album art, the name of the song playing, the artist, the album, the elapsed/total playing time, the next song up, and the remaining songs in the queue for each room (or zone).

If you want to crank up ZZ Top in your downstairs office, it takes just a couple of seconds to tap the Zones button and drop the music link to the living room. Want less volume for background music in the living room than in the kitchen? Press the volume-down button, then slide the

We'd also like to see a docking cradle for the remote, which would be classier than the supplied transformer. Users with imperfect eyesight might wish for a large-font option on the controller display. And while you can set it up from the Mac, the music player software so far only has a PC version. Most of all, we'd like to see a sibling product that also handles photos and PC-based video.

Sonos ZonePlayer ZP100
\$499 direct; remote control, \$39; two players plus remote, \$1,199. Sonos Inc., www.sonos.com

36 PC MAGAZINE MARCH 22, 2005 www.pcmag.com

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
TRIAL EXHIBIT 6979
CASE NO. 3:20-cv-06754-WHA
DATE ENTERED _____
BY _____
DEPUTY CLERK

TX6979, Page 1 of 1

Zone Scenes Were Complex in 2005, Even to Sonos Engineers

From: Rob Lambourne <R-LAMB@SONOS.COM>
 Sent: Monday, April 11, 2005 1:13 PM
 To: Andrew Schuler <Andrew.Schuler@sonos.com>
 Subject: RE: Another UI idea - grouping/ungrouping zones

Thanks Andy,

Yes this reverting to previous groups feature could get messy, I think it could work if we only allow it to happen if the Zones are all linked in party mode. If the user has adjusted the groupings after making party mode, we'd need to get very clever (and complicated) to provide a UI that makes sense to allow the revert to work.

From: Andrew Schuler

Sent: Friday, April 08, 2005 3:31 PM

To: Rob Lambourne

From: Andrew Schuler

Sent: Friday, April 08, 2005 3:31 PM

To: Rob Lambourne

Subject: Another UI idea - grouping/ungrouping zones

Hi Rob,

More free UI advice ☺

One of the problems with our system is we don't have a way of permanently linking zones together. So, for instance, I normally always keep the two zones in my kitchen linked together. But when I have guests, I may link them with the rest of the zones in the first floor. Which is fine, except when I want to restore things, I unlink them all and then relink the kitchen zones.

I'd like to solve this without introducing the complexity of "zone groups."

I'd like to solve this without introducing the complexity of "zone groups."

Rob

Highly Confidential - Attorneys' Eyes Only

TX0120, Page 1 of 2

SONOS-SVG2-00026888

Skepticism on Sonos's Forums



Majik

15 years ago

← April 18, 2006

Agreed.

The ease of lining/unlinking zones is also dependent on the number of zones you have. 2 or 3 zones isn't too much of an imposition, but I imagine 6 or more is quite painful.

Just imagine if you had the full 32 zones!

At the moment we have a single, pre-defined group, that being "All Zones". I would like to see this as the default, but with the ability to configure your own groups and to delete the "All zones" group (some may not want this).

This would help with people who are having trouble blasting their neighbours during 2am parties by accidentally selecting hottub/garden.

Now this brings an interesting question: should zones be allowed to be in more than one group? If this is allowed, are there any unwanted side-effects with this?

Now this brings an interesting question: should zones be allowed to be in more than one group? If this is allowed, are there any unwanted side-effects with this?

head I can see uses for:

- * Hide all zones (only show groups)
- * Sorting (by name or groups before zones)

These could be either by a user preference or by a toggle button on the zone screen.

Also, how would these be displayed on the other screens (e.g. now playing)... as groups or as individual zones? I suspect individual zones would be better, as this takes into account all circumstances of use.

Cheers,

Keith

Skepticism on Sonos's Forums



jgatie • 23215 replies

6 years ago

← Jan. 8, 2016

Once again, it is logically impossible to have the same speakers in multiple groups. It's easy to demonstrate:

Once again it is logically impossible to have the same speakers in multiple groups.

Group B contains speakers 2 & 3

If I play Led Zeppelin in Group A and Chopin in Group B, what is playing on speaker 2?

1 person likes this

Like

Quote



jgatie • 23215 replies

6 years ago

← Jan. 8, 2016

The Mekon wrote:

Well that's easy - either just play on the speaker the most recent group selected, or throw an error when you fail to play a group when that speaker is already in a different group that is playing. It

As a software developer I care. I support creating permanent groups. I do not support the illogical concept of a speaker belonging to more than one group. It's stupid.

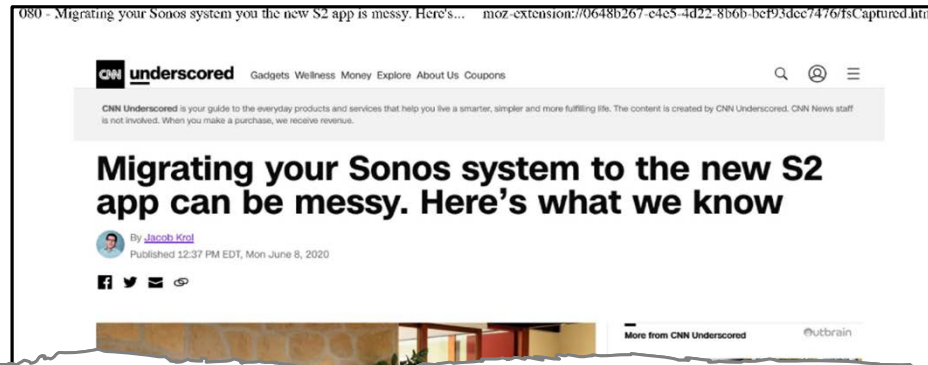
As a software developer. I care. I support creating permanent groups. I do not support the illogical concept of a speaker belonging to more than one group. It's stupid.

1 person likes this

Like

Quote

Praise of Sonos's "Zone Scene" Inventions



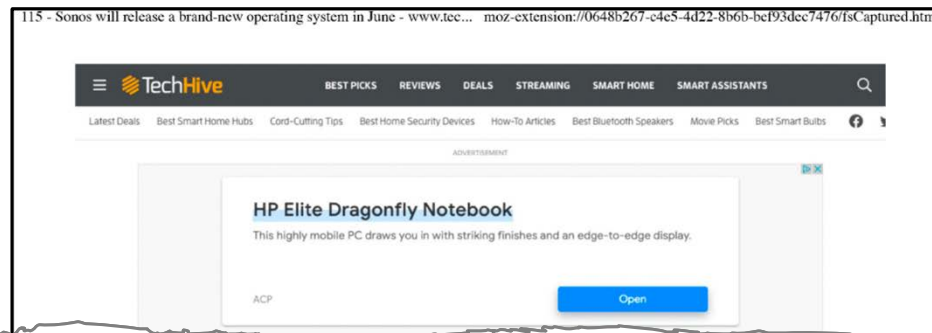
“By far the best feature of Sonos S2 is the ability to save a group of speakers as a preset. No longer will you need to constantly select which speaker you want to listen to each time. Save it as a group, and you're better off. It's really great....”



as you don't have any S1 products, the migration will be easy enough. Sonos says all you need to do is delete the current app from your device and download the new Sonos app. It has a tan color instead of the classic black that Sonos is known for.

The complication arises if you currently have a system that uses both S1 and S2 products. You can't move that system over to S2 without splitting it — essentially keeping the S1 products on S1 and moving the rest to

Praise of Sonos's "Zone Scene" Inventions



“[A] new feature called '**room groups**,' ... could be **very useful** ... and will also remember frequently grouped speakers, such as '**Upstairs**,' '**Downstairs**,' '**Front of House**,' and '**Back of House**,' so you don't need to repeatedly create those scenarios.”

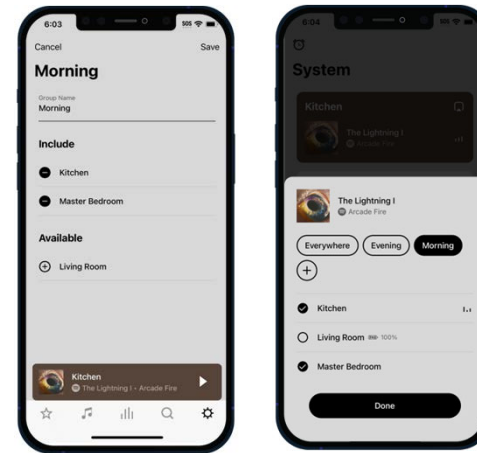
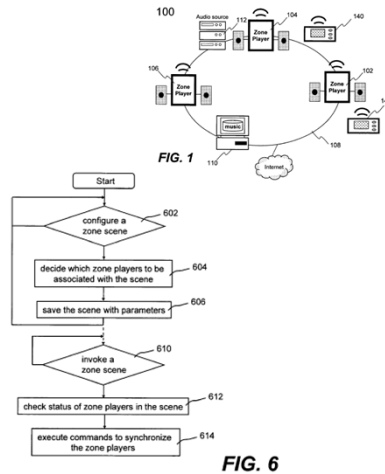
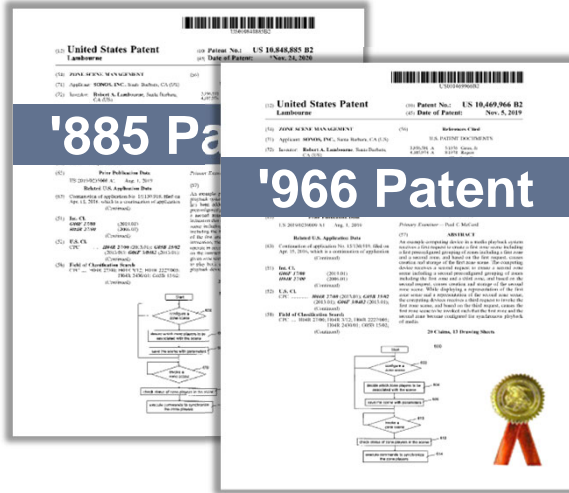


Sonos transitioning to a new operating system should come as no surprise. The first Sonos products came to market more than 15 years ago, and until now, almost every component has remained interoperable. That couldn't last forever. What is surprising for a company

1 of 6

2/18/22, 2:59 PM
SONOS-SVG2-00062443

Obviousness Analysis: Cannot Use Hindsight Reasoning



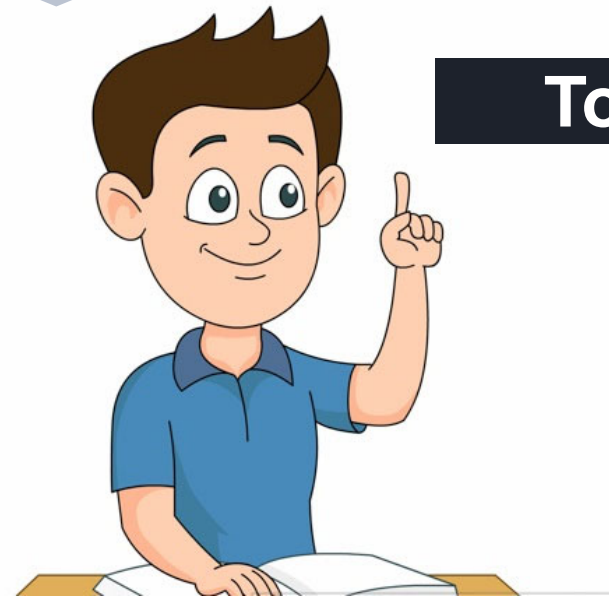
Huh?

15+ Years Ago



I can do that!

Today



Validity – Conclusion



US010848885B2

(12) **United States Patent**
Lambourne

(10) **Patent No.:** US 10,848,885 B2
(45) **Date of Patent:** Nov. 24, 2020

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(56)

References Cited

U.S. PATENT DOCUMENTS

3,956,591 A 5/1976 Gates, Jr.
4,105,974 A 8/1978 Rogers
(Continued)

'885 Patent

(65) **Prior Publication Data**
US 2019/0239008 A1 Aug. 1, 2019

(63) **Related U.S. Application Data**
Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

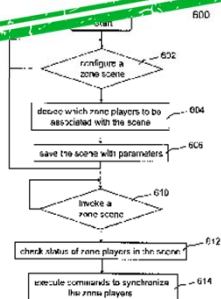
(51) **Int. Cl.**
G06F 17/00

Primary Examiner — Paul C. McCord

(57) **ABSTRACT**

An example playback device in a media playback system receives a first request to create a first zone scene and a second request to create a second zone scene.

VALID



US010469966B2

(12) **United States Patent**
Lambourne

(10) **Patent No.:** US 10,469,966 B2
(45) **Date of Patent:** Nov. 5, 2019

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(56)

References Cited

U.S. PATENT DOCUMENTS

3,956,591 A 5/1976 Gates, Jr.
4,105,974 A 8/1978 Rogers
(Continued)

'966 Patent

(65) **Prior Publication Data**
US 2019/0239009 A1 Aug. 1, 2019

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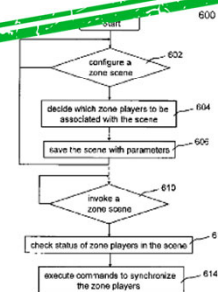
(51) **Int. Cl.**
G06F 17/00

Primary Examiner — Paul C. McCord

(57) **ABSTRACT**

An example computing device in a media playback system receives a first request to create a first zone scene and a second request to create a second zone scene.

VALID

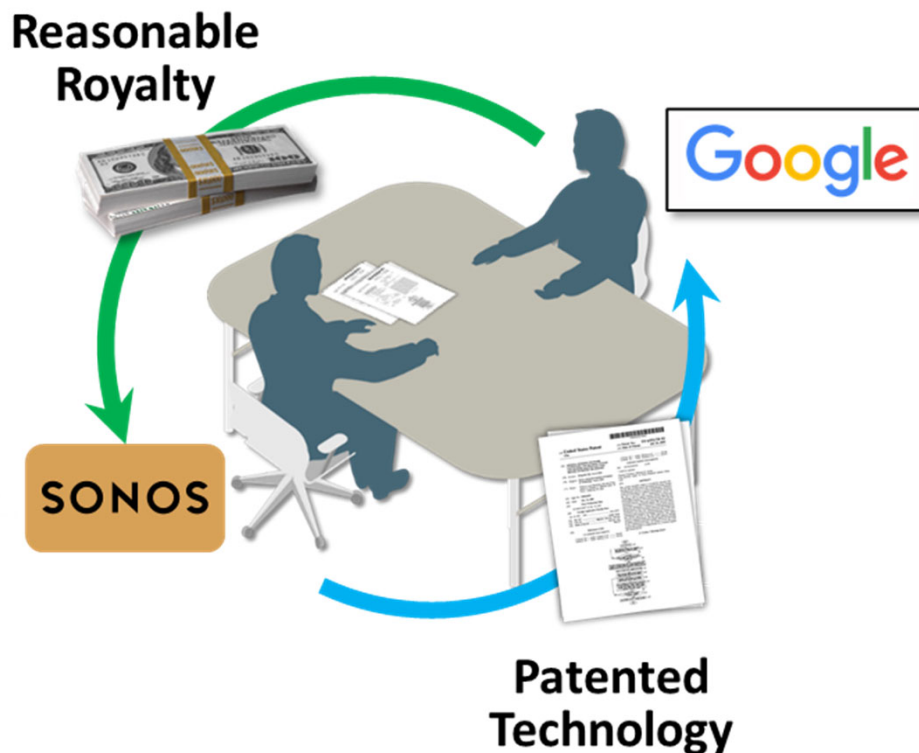


Damages

Hypothetical Negotiation



**James
Malackowski**
Economist



The royalty that a licensor (such as Sonos) and a licensee (such as Google) would have agreed upon if both had been **reasonably and voluntarily trying to reach an agreement**

Georgia-Pacific Factors

Licensing

The Invention

Economics

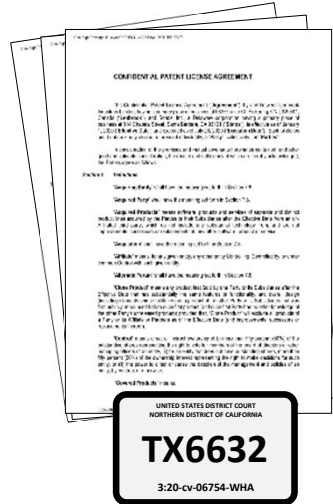
1. Other licenses for these patent	9. Advantages over substitutes	5. Commercial relationship between the parties
2. Comparable patents licensed or purchased by the infringer	10. Nature and benefits of patented invention	6. Derivative or convoyed sales
3. Nature and scope of license	11. Extent and benefit from infringer's use of the patent	8. Profitability of product
4. Established policy and licensing programs	12. Customary industry value benchmarks	14. The opinion of qualified experts
7. Duration of the patent	13. Portion of profit related to the invention	15. Amount deemed reasonable as a result of hypothetical negotiations between licensee and patent holder

Sonos's Licenses – Georgia-Pacific Factor # 1

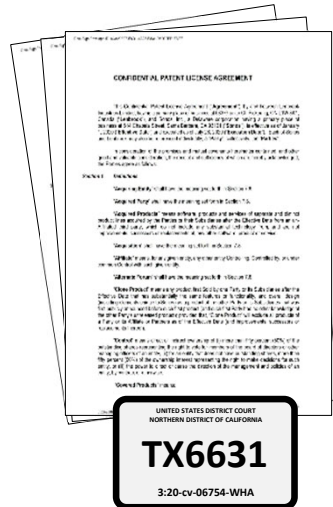


Alaina Kwasizur
General Counsel

SONOS



SONOS



SONOS



Georgia-Pacific Factor # 1

Other Licenses for these Patents

CONFIDENTIAL

This Confidential Patent License Agreement, by and between Lenbrook Industries Limited, having a primary place of business at 633 Granite Ct, Pickering, ON L1W 3K1, Canada ("Lenbrook"), and Sonos, Inc., a Delaware corporation having a primary place of business at 614 Chapala Street, Santa Barbara, CA 93101 ("Sonos"), is effective as of January 1, 2020 ("Effective Date") and executed as of July 28, 2020 ("Execution Date"). Each of Sonos and Lenbrook may also be referenced individually, a "Party"; collectively, the "Parties".

In consideration of the good and valuable consideration, the Parties agree as follows:

Section 1. Definitions

"Acquiring Entity"

"Acquired Party"

"Acquired Product" means product lines acquired by the Acquiring Entity from an Affiliated third party, including improvements, success

"Acquisition" means

"Affiliate" means an entity under common Control with the Acquiring Entity

"Alternate Forum"

"Clone Product" means a product that has the same Effective Date that has the same or substantially similar elements as the first publicly announced product of the other Party's unrelated to the Party or its Affiliate (including improvements, success

"Control" means the power to direct or influence the management of an entity, by contract or otherwise, or the power to elect or remove a majority of the managing officers of an entity, or (iii) the power to elect or remove a majority of the managing officers of an entity, by contract or otherwise

"Covered Product"

This Confidential Patent License Agreement ("**Agreement**"), by and between Lenbrook Industries Limited, having a primary place of business at 633 Granite Ct, Pickering, ON L1W 3K1, Canada ("**Lenbrook**"), and Sonos, Inc., a Delaware corporation having a primary place of business at 614 Chapala Street, Santa Barbara, CA 93101 ("**Sonos**"), is effective as of January 1, 2020 ("**Effective Date**") and executed as of July 28, 2020 ("**Execution Date**"). Each of Sonos and Lenbrook may also be referenced individually, a "**Party**"; collectively, the "**Parties**".

4.2.1.1 U.S. Licensing Royalties. For each Covered Product Sold in the United States (excluding those Sold for export), the following Royalty Rates shall apply:

Sonos US Patent Portfolio Licensing Rates

Units of Covered Product(s) Sold annually	0- 5,000	5,001- 10,000	10,001- 20,000	20,001- 40,000	40,001+
Royalty Rate	\$12	\$15	\$19	\$24	\$30

B5142886.11

CASE NO. 3:20-cv-06754-WHA
DATE ENTERED _____
BY _____
DEPUTY CLERK

SONOS-SVG2-00042923

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TX6632, Page 1 of 22

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
TX6632

3:20-cv-06754-WHA

SONOG-SVG2-00042923-944 at 923, 927-928.

PDX3.65

Georgia-Pacific Factor # 1

Other Licenses for these Patents

- CONFIDENTIAL UNDER ND

CONFIDENTIAL PATENT LICENSE

This Confidential Patent License Agreement ("Agreement"), by and between Pass & Seymour, Inc. ("Licensee"), having a primary place of business at 50 Boyd Avenue, Syracuse, NY 13221, and Sonos, Inc. ("Sonos"), a corporation having a primary place of business at 614 Chapala Street, Santa Barbara, CA 93101, is effective as of December 1, 2020 ("Effective Date"). Sonos and Licensee (each individually, a "Party"; collectively, the "Parties") agree as follows.

Section 1. Definitions

"Acquiring Entity" shall have the meaning set forth in the Agreement.

"Acquired Party" shall have the meaning set forth in the Agreement.

"Acquired Products" means software, products and services of product lines acquired by the Parties or their Subsidiaries after the Effective Date.

"Acquisition" shall have the meaning set forth in the Agreement.

"Affiliate" means, for any given entity, any other entity that is under common Control with such given entity, on or after the Effective Date, for so long as such Control exists.

"Alternate Forum" shall have the meaning set forth in the Agreement.

"Clone Product" means any device first Sold by or for the Licensee after the Effective Date that has substantially the same functionality, and for which substantially all elements of the design are copied from or substantially similar to the design of the other Party or its Existing Subsidiaries that was first Sold by or for the other Party or its Existing Subsidiaries. "Unique Design Elements" are those design elements of a then-existing device of a Party or its Existing Subsidiaries that are not found in other products of the same type that are available in the market at the time of the Effective Date.

"Control" means direct or indirect ownership of (i) more than fifty percent (50%) of the outstanding shares representing the right to vote for member or managing officers of an entity, or (ii) for an entity that does not have a controlling interest in the ownership interest representing the right to vote for member or managing officers of an entity.

"Covenant" means the covenant not to sue granted by the Licensee to the Sonos in Section 3.2 of this Agreement.

"Covered Products" means:

CONFIDENTIAL PATENT LICENSE AGREEMENT

This Confidential Patent License Agreement ("Agreement"), by and between Pass & Seymour, Inc. ("Licensee"), having a primary place of business at 50 Boyd Avenue, Syracuse, NY 13221, and Sonos, Inc. ("Sonos"), a corporation having a primary place of business at 614 Chapala Street, Santa Barbara, CA 93101, is effective as of December 1, 2020 ("Effective Date"). Sonos and Licensee (each individually, a "Party"; collectively, the "Parties") agree as follows.

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Royalty Rate	\$12	\$15	\$19	\$24	\$30

CASE NO. 3:20-cv-06754-WHA
DATE ENTERED _____
BY _____
DEPUTY CLERK











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TX6631, Page 1 of 18

SONOS-SVG2-00042905

Georgia-Pacific Factor # 2

Comparable Patents Licensed or Purchased by the Infringer

Licensee	Malackowski	Reason	Google Expert	Reason
Times Square		NPE; Worldwide		Worldwide
Haltek		NPE (via IIF)		NPE (via IIF)
Vendaria Media		NPE (via IIF)		NPE (via IIF)
Outland Research		NPE		Similar
Peekaboo		NPE		None Provided

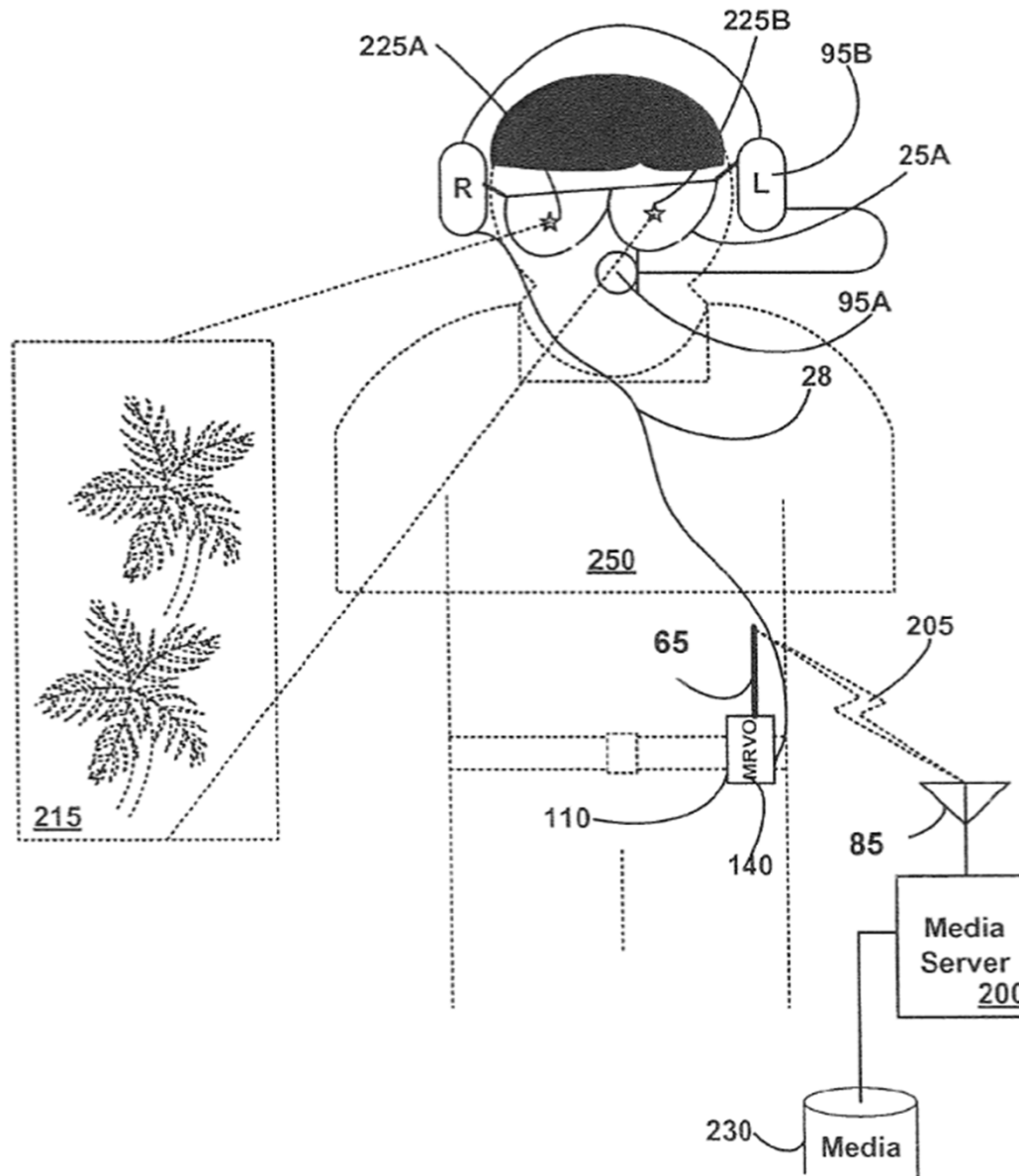


FIG. 2

Georgia-Pacific Factor # 5

Commercial Relationship Between the Parties

Google recognizes competition with Sonos

Conjoint Attributes & Levels

Brand	Voice assistant / control	Cables included	Audio Quality	Streaming options	Price
Google with Google Assistant	Included with your purchase, built in to dongle	3.5mm to 3.5mm (analog)	Above average (e.g. movie theater quality)	Bluetooth	\$19.99
Amazon with Amazon Alexa	Included with your purchase as an additional piece of hardware (e.g. Echo Dot, Google Home Mini)	3.5mm to RCA (analog)	Average (e.g. car stereo quality)	Wi-Fi	\$29.99
Sonos with Google Assistant	Not included, requires additional speaker sold separately (e.g. Echo Dot, Google Home Mini)	Mini TOSLINK to TOSLINK/Optical (Digital)		Bluetooth and Wi-Fi	\$39.99
Sonos with Amazon Alexa		3.5mm to 3.5mm (analog) and Mini TOSLINK to TOSLINK/Optical (Digital)		Bluetooth, Wi-Fi, and stereo / surround sound	\$49.99
		3.5mm to RCA (analog) and TOSLINK/Optical (Digital)		Stereo / surround sound and Bluetooth	\$79.99
				Stereo / surround sound and Bluetooth	\$89.99

WiFi Speakers



Entry Level

Sonos PLAY:1 (\$199)
Google Home (\$129)



Premium

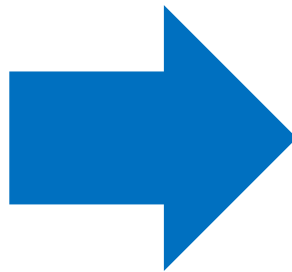
Sonos PLAY:5 (\$499)
Google Home Biggie (\$399)

++ Bass
++ Clarity
++ Louder
++ Larger

Georgia-Pacific Factor # 6

Derivative or Convoyed Sales

Google generates **significant indirect revenue** from related non-hardware sales

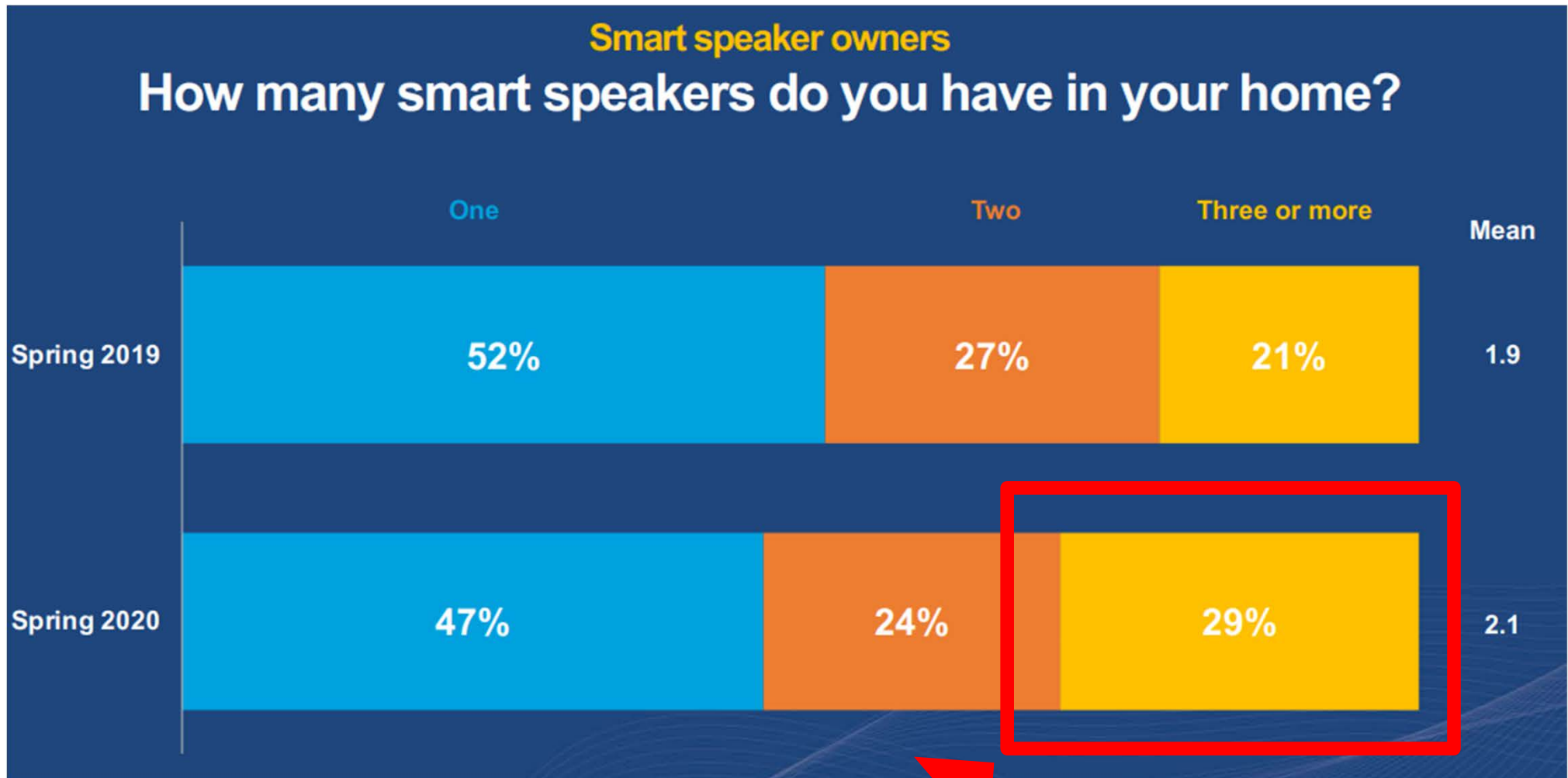


Chromecast, Nest, Pixel

YouTube, YouTube TV, Search, E-commerce

Georgia-Pacific Factor # 12

Customary industry value benchmarks



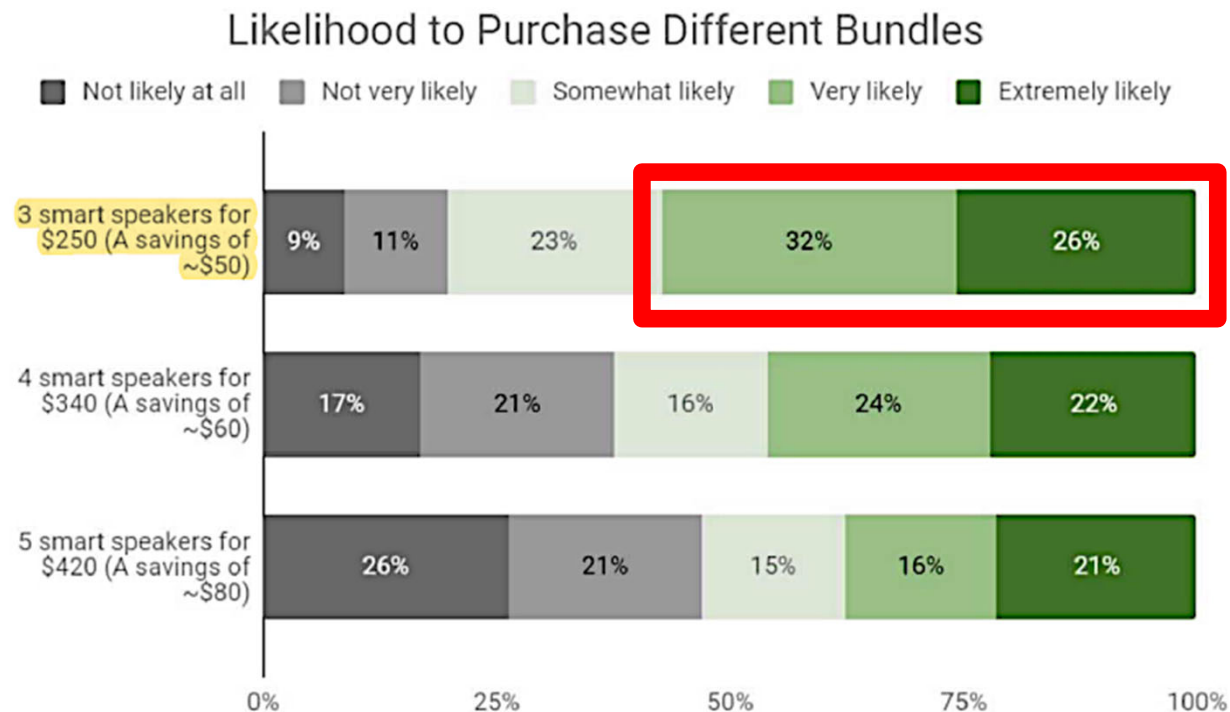
60% of Consumers Plan to Buy Multiple Speakers

Key Takeaways

- Brand is a strong influencer on choice, and Google does well - but Amazon owns this space
 - Although the mini, home, and max are all appealing, Amazon edges out all three
 - Most intenders are considering Amazon products so Google will need to make a significant effort to capture those interested in Prince
- Offering a 2-pack will increase share; future feature recs also support 2-pack
 - 60% of consumers plan to buy more than 1 smart speaker. And almost half build a 2-pack of smart speakers
 - Consumers are also interested in surround sound and other future features that play nicely within a bundle
 - However, more research needs to be done as to whether this is a hard or soft bundle
- Sabrina should be packaged with Prince as its use case is incredibly appealing
 - The majority of consumers are interested in the concept of Sabrina, and 73% add it to their smart speaker for \$49!
 - Adding Sabrina to Prince increases share by 2x! Even when increasing costs from \$99 to \$149
- Compatibility and use cases seem to have more influence than audio features
 - This data shows it is more important to include Sabrina or multiple music options than adding any of the audio features - ambient tuning, room tuning, or dolby inside

58% of Consumers are Likely to Buy 3 Smart Speakers

Likelihood to add a 3rd smart speaker is decently high, but a 5 pack seems niche.



Damages Determination

'966 Patent

94.7 million
Google Home
app installs



MORE PRODUCTS

=

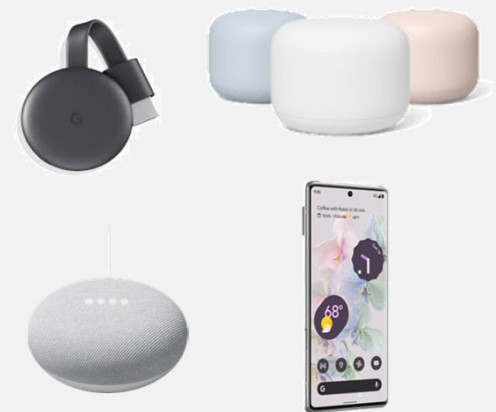
GREATER USAGE

=

MORE REVENUE

'885 Patent

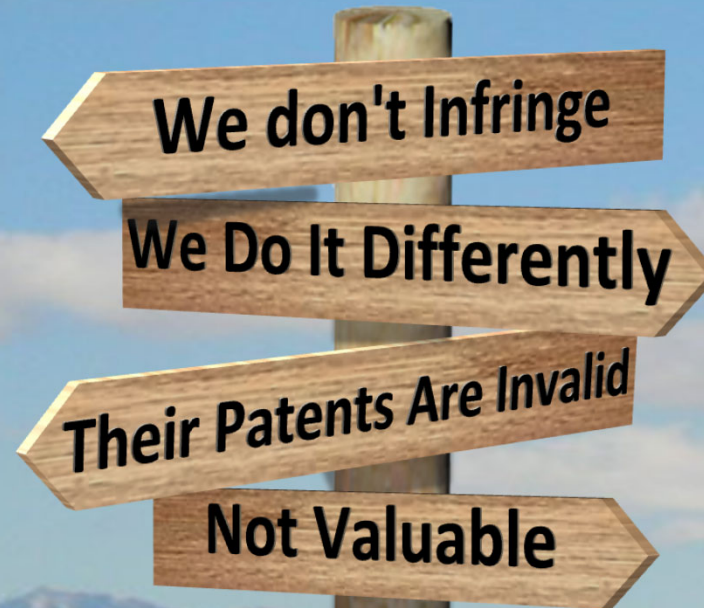
14.1 million
Google Home,
Nest, and
Chromecast units



Google's Puzzle Will Get You Lost



Google's Excuses



Speakers in “Idle Mode” are Not Idle



Kenneth MacKay
Senior Staff
Software Engineer



Q. And so even though the living room speaker is in what you refer to as idle mode, the **speaker is still operating**; correct?

A. There's still **code running** on the device.

Q. It's **plugged in**; right?

A. **Correct.**

Q. And it's **powered on**?

A. **Yes.**

Q. And the **speaker's operating system is running**; correct?

A. That's **correct.**

Q. And the speaker is still **available for selection by a user**; correct?

A. **Correct.**

Q. And the speaker is **operating in a mode in which its audio volume level can be adjusted**; correct?

A. **Yes,** you can adjust the audio volume level.

Google's Redesign – Stop the Music

HIGHLY CONFIDENTIAL—ATTORNEYS' EYES ONLY

1 QUINN EMANUEL URQUHART & SULLIVAN, LLP
Charles K. Verhoeven (Bar No. 170151)
2 charlesverhoeven@quinnemanuel.com
Melissa Bailly (Bar No. 237649)

Non-Infringing Alternative #2 – no standalone mode

A non-infringing alternative is an implementation in which when the accused “standalone” speaker is added to a target group, and it matches the music (or silence) of the target group.

* * * *

Google has publicly released a new version of its source code through software updates to 25% of the accused Google products with a display, and plans to continue rolling out the change to the remaining accused products through December 2022.

23 GOOGLE LLC'S EIGHTH SUPPLEMENTAL OBJECTION AND RESPONSE
24 PLAINTIFF SONOS, INC.'S FIRST SET OF FACTS AND INTERROGATORIES
25
26 Pursuant to Rule 33 of the Federal Rules of Civil Procedure, Defendant Google LLC
27 (“Google”) hereby objects and responds to Plaintiff Sonos, Inc.’s (“Sonos”) First Set of Fact
28 Discovery Interrogatories to Defendant (“Interrogatories”). Google responds to these

TX0280, Page 1 of 17

Google 11/21/202 Resp. to Rog 18 at 8-10



Google's Redesign is Not Commercially Acceptable



Tomer Shekel
Product Manager



- Q. Would you say it's an important feature for the music playback to not be disturbed while you set up new groups?
- A. In my opinion, if by setting a group, you'll now be stopping the music a person played, **that would not be a great experience for the user.**

Google's Proposed NIA

HIGHLY CONFIDENTIAL—ATTORNEYS' EYES ONLY

1 QUINN EMANUEL URQUHART & SULLIVAN, LLP
 Charles K. Verhoeven (Bar No. 170151)
 2 charlesverhoeven@quinnemanuel.com
 Melissa Baily (Bar No. 237649)
 3 melissabaily@quinnemanuel.com
 James Judah (Bar No. 257112)
 4 jamesjudah@quinnemanuel.com
 Lindsay Cooper (Bar No. 287125)
 5 lindsaycooper@quinnemanuel.com

Non-Infringing Alternative #3 - no overlapping groups

A non-infringing alternative is an implementation in which a speaker that is already a member of one group will be forced out of this (first) group when a user attempts to add the speaker to a new (second) group. In other words, with this non-infringing alternative, no speaker can be a member of more than one group at the same time.

21 SONOS, INC.,

22 Defendant

23 GOOGLE LLC'S MOTION FOR SUMMARY JUDGMENT, OBJECTIONS AND RESPONSES TO
 24 PLAINTIFF SONOS, INC.'S FIRST SET OF FACT DISCOVERY INTERROGATORIES
 25 (NO. 18)

26 Pursuant to Rule 33 of the Federal Rules of Civil Procedure, Defendant Google LLC
 27 ("Google") hereby objects and responds to Plaintiff Sonos, Inc.'s ("Sonos") First Set of Fact
 28 Discovery Interrogatories to Defendant ("Interrogatories"). Google responds to these

TX0280, Page 1 of 17

Google 11/21/202 Resp. to Rog 18 at 10-12

Mr. Shekel: Overlapping Groups Was Important



Tomer Shekel
Product Manager



- Q. So turning back to slide 18 of Exhibit 1255, would it be a **poor user experience to limit speakers to just one group?**
- A. In -- in our -- in our approach, in the Google Cast approach, if we were to have only option that every speaker can only be part of one group, I -- I would think it's a -- **it's a poor user experience, yes.**

Mr. Shekel: Google Product Manager



Tomer Shekel
Product Manager



Chrome Blog

The latest news from the Google Chrome team

Posted by Tomer Shekel, Product Manager
and Patron of Loud Music

Even more to love about Chromecast Audio

Thursday, December 10, 2015

A couple of months ago we launched [Chromecast Audio](#) to provide an easy way to stream your favorite tunes from your phone, tablet, or laptop to your existing speakers. At \$35, Chromecast Audio is an affordable way to connect your speakers via WiFi so you can stream tons of popular apps including Spotify, Pandora, and Google Play Music from anywhere in your home. Today we're starting to add two new features to the latest software update to elevate your listening experience.

Blast the same song in every room

Now you can easily fill every room in your home—bedroom, kitchen, living room, or wherever you have a Chromecast Audio connected—with synchronous music.

Multi-room lets you group Chromecast

Audio devices together so you can listen to the same song on multiple speakers.

Google's Story Doesn't Hold Up

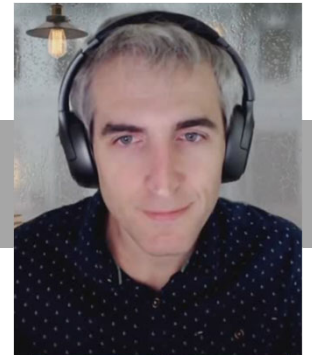


Kenneth
MacKay



Q. Was Mr. Shekel involved in the new design or any development of the old design for group technology?

A. Mr. Shekel was not involved in the new design and he didn't take part in in any implementation or design of the old design.



Tomer
Shekel



Q. Did you define any other aspects of how the Google Home should work?

A. I define how it participates in multigroup you know -- you know, in group playback as well.

Google's Story Doesn't Hold Up

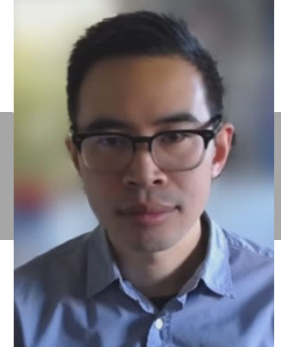


Kenneth
MacKay



Q. Was **Mr. Shekel involved** in the new design or any development of the old design for group technology?

A. Mr. Shekel was not involved in the new design and **he didn't take part in** in any implementation or design of the old design.



Christopher
Chan

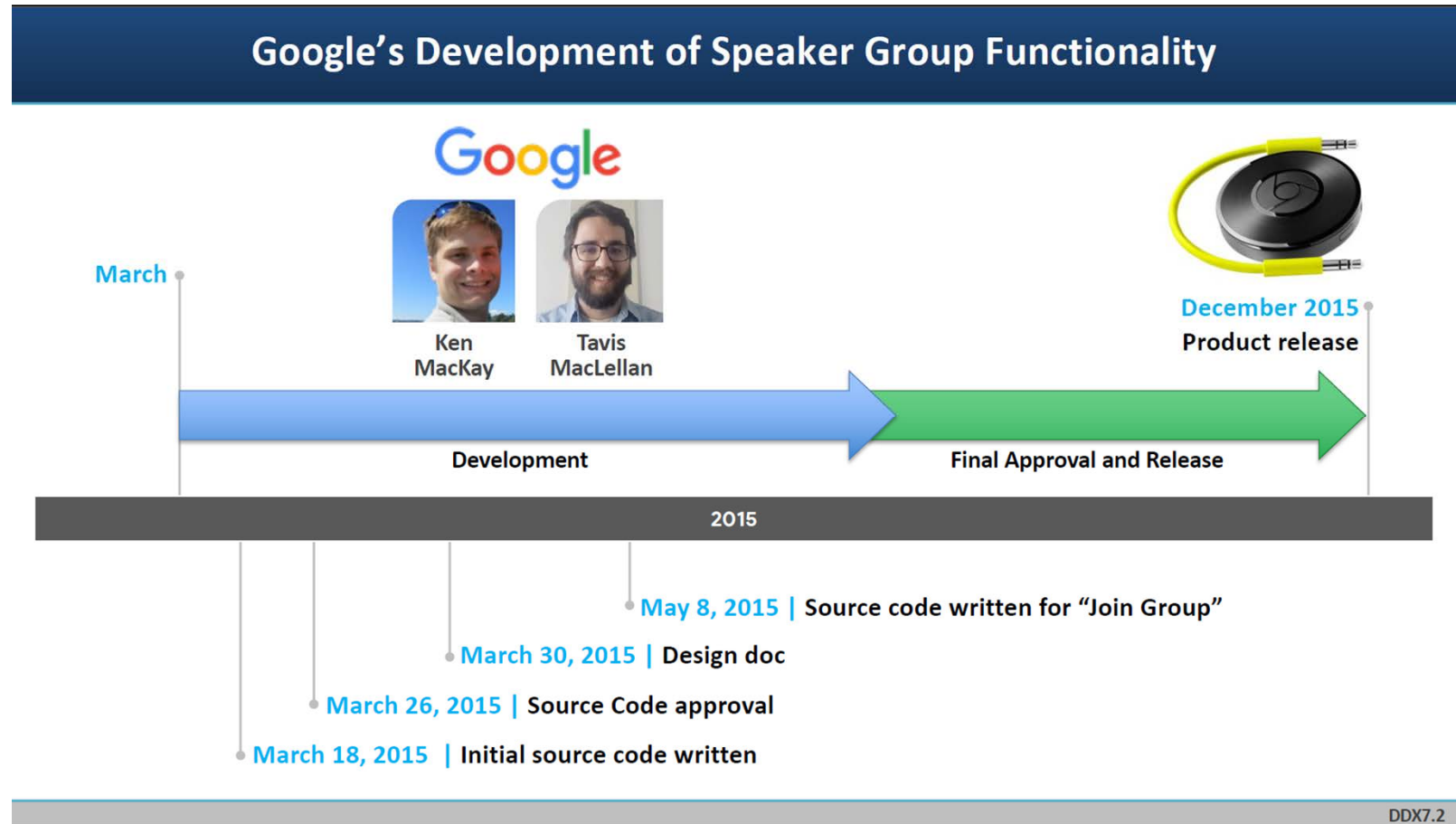


Q. And who was your manager at that time? [2017]

A. **Tomer Skekel** was my first manager.

Q. And were you aware that Mr. Shekel in and around this time had **participated in defining** certain aspects of how the Google Home product worked?

A. **Yes.**



Google Timeline DDX7.2

2013-2014 Sonos/Google Collaboration



Nick Millington

Chief Innovation
Officer

SONOS

Q. Is this an e-mail you sent to Mr. Yerga [Google] on May 15, 2013? ... What was Mr. Yerga's response to your e-mail?

A. ... "I would love to see Sonos' integration as well. Off the record, we're talking about it internally now and I hope we can begin officially engaging on that front soon."

Q. Did **Sonos ever meet with Google's engineers?**

A. Yes, we did ... **summer of 2013.**

Case 3:20-cv-06754-WHA Document 791-7 Filed 06/01/23 Page 88 of 115

2013-2014 Sonos/Google Collaboration

Case 3:20-cv-06754-WHA Document 171-19 Filed 03/18/22 Page 2 of 5

To: Kristen Bender (Kristen.Bender@sonos.com)
From: Ted Kartzman (teddyk@google.com)
Sent: Wed 7/10/2013 5:29:10 PM Eastern Standard Time
Subject: Re: Google/Sonos Meeting - Next Tuesday - Let's Catch Up

That is great on all accounts, devices, lawyers, and meetings to modify an NDA to make that happen. That's essentially the spirit. We definitely want to get the Fling conversation moving along we can today, and we'll be sure to get a next meeting set while

One change from my side, my boss is comfortable with me not

Let me know what the outcome is on the API ask, I want to make time to work through anything with you if your legal thinks we need an agreement before we review the docs.

thanks KH

Jul 9, 2013 at 5:27 PM, Ted Kartzman <teddyk@google.com> wrote:

Meeting Agenda for July 16

11:30 AM – Introductions & overview

- Sonos team introductions & current roadmap

- Google Play team introductions & current roadmap

12 PM – Discuss "Smart Fling" and "Amoeba" (Sonos working codename)

- How do we make purchase behaviour better via Sonos?

- Sonos share roadmap for future

12:45 PM – Break For Lunch?

1:15 PM – Discuss SMAPI Integration w/ Google Play All Access

2 PM – High level business discussion and partnership next steps

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SONOS-SVG2-00040230

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX0347

3:20-cv-06754-WHA

PDX10.87

2013-2014 Sonos/Google Collaboration



Nick Millington

Chief Innovation
Officer

SONOS

Q. **What** anything, if any, **did Sonos share with Google?**

A. ... One of them was **the actual physical hardware** that Sonos developed. So, for example, the **ZonePlayers and the controllers** were two things that we shared. Another thing that **we shared with them** was an **API that we call SMAPI**, which is the Sonos music API that was used for services like Google Play Music All Access to work with Sonos.



Case 3:20-cv-06754-WHA Document 172-5 Filed 03/18/22 Page 2 of 2

To: Kristen Horden[kristen.horden@sonos.com]; Ron Kaper[ron.kaper@sonos.com]
 Cc: Ted Kartman[ted.kartman@google.com]; Paul Joyce[paul.joyce@google.com]
 From: Debajit Ghosh[debajit@google.com]
 Sent: Mon 8/5/2013 6:18:31 PM Eastern Daylight Time
 Subject: Incredible set up experience with Sonos

Hi Kristen, Ron,

Thank you so much for your kind offer to send us devices for testing
 -- that's been really helpful in spinning up for this integration. I
 wanted to pass along some feedback on my overall Sonos experience thus
 far. one word sums it up: wow!

It was literally 15-20m between when I started unboxing the devices
 you sent me to when I was listening to the music of my choice on
 multiple speakers. the packaging and instruction
 setup of the first component and every additional
 breeze, and being able to play something from
 quite powerful. I also set up my Pandora acc
 experience overall with that as well. later, wh
 controller app on a different device, I just had
 button combination on one of my mobile devic
 device was immediately set up to control the

the only feedback I had was on the Android a
 well, but the one thing I missed was lock screen
 publish what's currently playing to
<http://developer.android.com/reference/android>
 and if you grab "audio focus"
<http://developer.android.com/training/managing>
 the lockscreen will automatically show what's
 basic navigation control. having to grab audio
 audio is playing remotely is a bit clunky (some
 with the platform team; they're planning on im
 remote playback scenarios. in the meantime,
 but don't hold on if someone else wants to gr
 you a nice lock screen integration.

and that's it. otherwise, I was really quite imp
 out-of-the-box experience, the sound quality,
 I was able to group and ungroup devices.

you have built an incredible product. I'm real
 both of the deep integrations our companies a
 especially excited to kick up the formal effort
 integration after I return from vacation (and I
 my brain will be thinking about the integration
 well =).

best, debajit

From: Debajit Ghosh[debajit@google.com]

and that's it. otherwise, i was really quite impressed by the
out-of-the-box experience, the sound quality, and the ease with which
i was able to group and ungroup devices.

you have built an incredible product. i'm really looking forward to
both of the deep integrations our companies are doing together. i'm
 especially excited to kick up the formal effort on the SMAPI
 integration after i return from vacation (and i'm sure that parts of
 my brain will be thinking about the integration while on vacation as
 well =).

Highly Confidential - Attorneys' Eyes Only

TX0359, Page 2 of 2

SONOS-SVG2-00040227

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX0359

3:20-cv-06754-WHA

PDX10.89



Message

From: eureka-dogfood-discuss@google.com [eureka-dogfood-discuss@google.com]
on behalf of Matt Stuart [mattstuart@google.com]
Sent: 5/21/2015 12:39:23 AM
To: Tomer Shekel [shekelto@google.com]
CC: Steve Chen [stevech@google.com]; Chas Leichner [chas@google.com]; Charlie Ross [charlieross@google.com]; Peter Mateja [pmateja@google.com]; Jeromy Leugers [jleugers@google.com]; Florian Rohrweck [frohrweck@google.com]; Eureka Dogfood Discuss [eureka-dogfood-discuss@google.com]; Ken Mackay [kmackay@google.com]
Subject: Re: [eureka-team] Re: [Eureka Dogfood] "Cast enabled speakers" ... need testers?

On Wed, May 20, 2015 at 6:43 PM, Tomer Shekel <shekelto@google.com> wrote:

Yes.

That is planned and will be cross OEMs/Brands.

Tomer Shekel

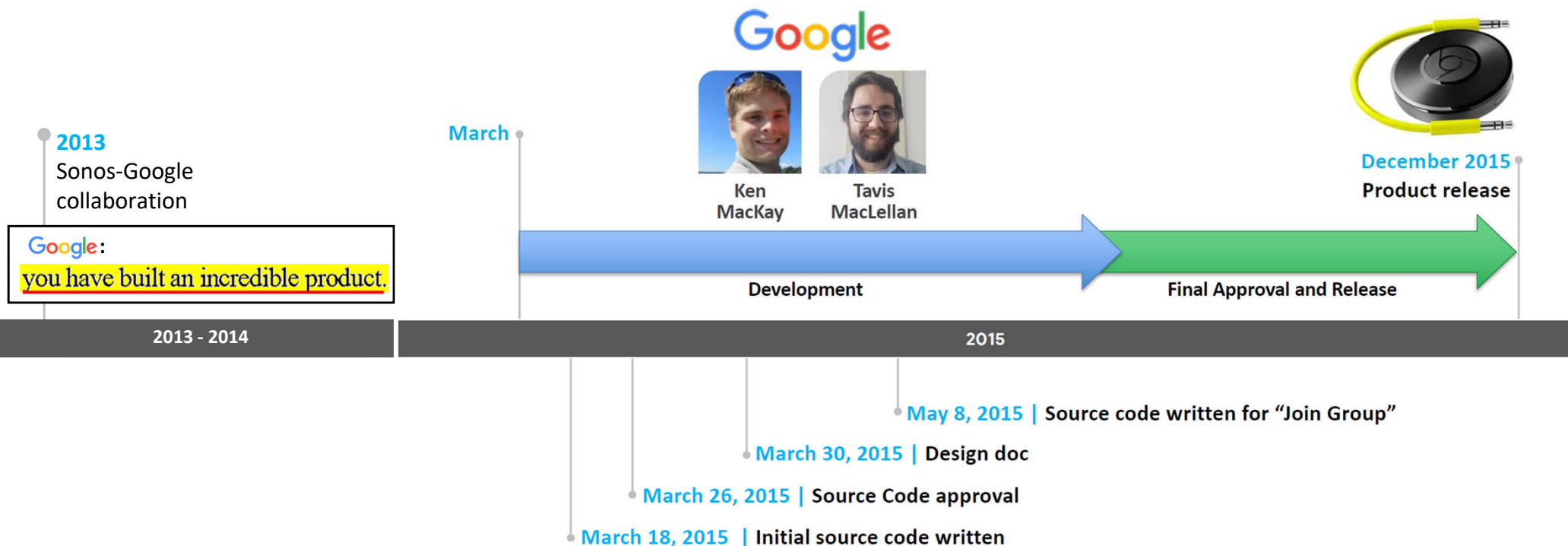
On Wed, May 20, 2015 at 3:39 PM, Steve Chen <stevech@google.com> wrote:

Are there any plans to enable grouping cast enabled speakers together similar to what Sonos does to allow multi-room playback? I also bought into the Sonos system and really enjoy that feature a great deal.

Tomer Shekel

On Wed, May 20, 2015 at 3:22 PM, Chas Leichner <chas@google.com> wrote:
Links are hard: <https://grow.googleplex.com/opportunity/job/1292544945/>

Google's Development of Speaker Group Functionality



Missing from Google Timeline DDX7.2

DDX7.2

Sonos's Feature Timeline



Misleading and Insufficient Data



Christopher Chan

Product Manager
for Google Nest



- Q. **From this data, though, you're not able to tell me how many Prince devices from November 8 are counted in the November 9 row, are you?**
- A. ... **not from the data alone.**

Log Date Usec	Product Model	Device Count	Connected Count	Proportion of daily connected in US
2022-11-10	prince	11674	339196	3.44%
2022-11-09	prince	11429	338491	3.38%
2022-11-08	prince	11211	337962	3.32%

Value is in the Capability



Christopher Chan

Product Manager
for Google Nest



License Payments \neq Reasonable Royalty



James
Malackowski
Economist



"[I]f you go to lunch at the buffet and the buffet is \$35, you can pick whatever you want from the buffet . . . But if you go and say 'You know what? I'm just going to have the steak and I'll take -- you've got 30 entrees divided by \$30. Can I just pay a dollar on each steak?' No, you can't. That's not the way the buffet works. And so this is a similar structure to that agreement."



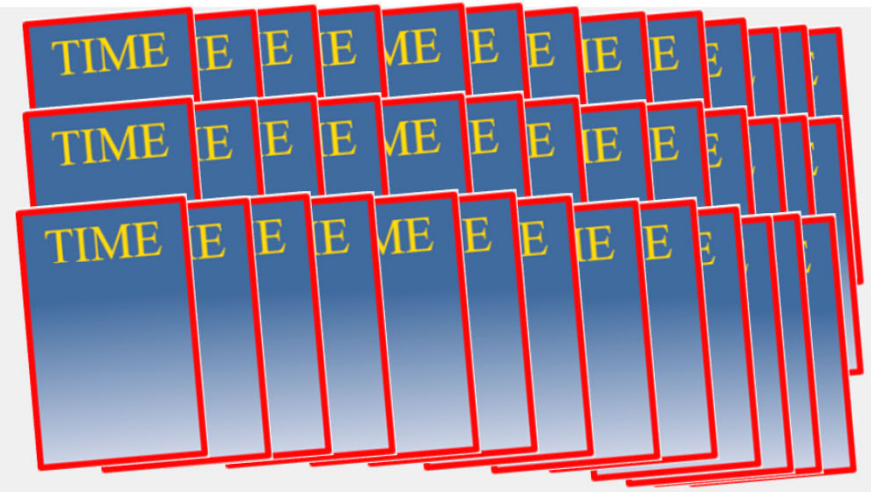
License Payments \neq Reasonable Royalty

License Payments



1 Year
Subscription

\$0.58
per issue



Reasonable Royalty



\$4.99
per issue



Not Credible

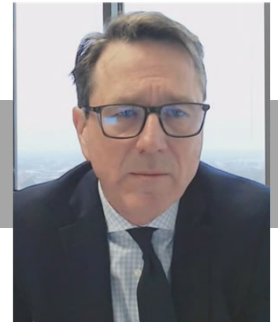


Christopher
Bakewell



At Trial:

“Google should only have to pay **Sonos \$200K per patent** for infringement”



Christopher
Bakewell



Charged Google **\$1.4 Million** to reach his opinion that Sonos patents are only worth \$200K each

Google Was Aware of Sonos's Patents

- Patents
- Claim charts
- File history
- Source code
- Interviews with Google witnesses
- Expert analysis
- 87-page Sonos complaint

Case 3:20-cv-06754-WHA

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 10 Chicago, Illinois 60606
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13 Attorneys for GOOGLE LLC

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COMPLAINT FOR DECLARATORY JUDGMENT OF NON-INFRINGEMENT OF U.S. PATENT NOS. 9,967,615; 10,779,033; 9,344,206; 10,469,966; AND 9,219,460

CASE NO. 3:20-cv-06754-WHA
 DATE ENTERED
 BY

GOOGLE LLC,
 Plaintiff
 vs.
 SONOS, INC.,
 Defendant

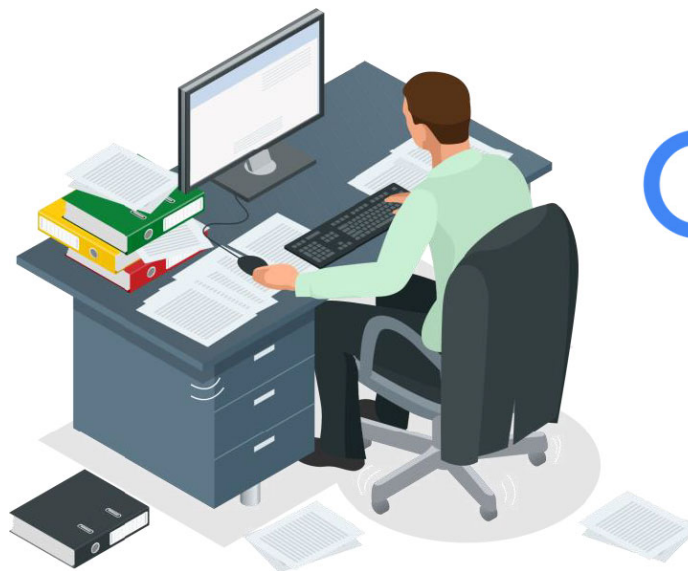
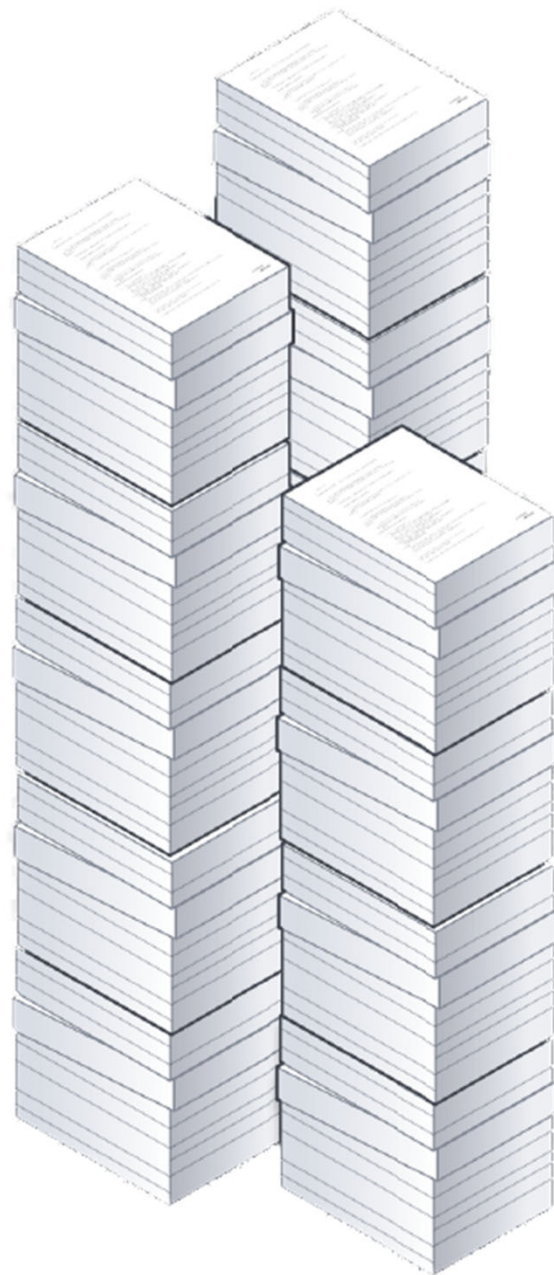
COMPLAINT FOR
 PATENT NO.
 1. Plaintiff
 of United States Patent
 follows:

QUINN EMANUEL URQUHART & SULLIVAN, LLP

By /s/ Sean S. Pak
 Sean S. Pak
 Attorneys for GOOGLE LLC

9/28/2020

Due Diligence



Google
Lawyers

Google Refused To Answer *When It First Knew Of Patents*



Tim Kowalski
Senior Counsel



Q. Has Google ever tracked Sonos's patents?

A. I don't think I have any non-privileged information that's responsive.

Q. Has Google ever done any searches for Sonos patents?

A. I don't think I have any non-privileged information that's responsive to that question.

Q. Has Google ever attempted to locate family members of Sonos patents?

A. Again, I don't have any non-privileged information to answer in response to that question.

Q. Did Google make an effort to learn when Sonos filed new patents?

A. I don't have non-privileged information responsive to that question.

...

Ancestor Zone Scene Patents

SONOS

'966

(12) **United States Patent**
Lambourne

(10) **Patent No.:** US 10,469,966 B2
(45) **Date of Patent:** Nov. 5, 2019

(54) **ZONE SCENE MANAGEMENT**

(71) Applicant: **SONOS, INC.**, Santa Barbara, CA (US)

(72) Inventor: **Robert A. Lambourne**, Santa Barbara, CA (US)

(73) Assignee: **Sonos, Inc.**, Santa Barbara, CA (US)

(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

(21) Appl. No.: 16/083,565

(22) Filed: Apr. 12, 2019

(65) **Prior Publication Data**

US 2019/0239009 A1 Aug. 1, 2019

Related U.S. Application Data

(63) Continuation of application No. 15/130,919, filed on Apr. 15, 2016, which is a continuation of application (Continued)

(51) Int. Cl. (2019.01)
G06F 17/00 (2006.01)
H04R 27/00 (2013.01); *G05B 15/02* (2013.01); *G06F 3/0482* (2013.01); (Continued)

(52) U.S. Cl. (2013.01); *H04R 27/00* (2013.01); *G05B 15/02* (2013.01); *G06F 3/0482* (2013.01); (Continued)

(58) Field of Classification Search CPC — *H04R 27/00*; *H04R 3/12*; *H04R 2227/005*; *H04R 2430/01*; *G05B 15/02*; (Continued)

(56) R

U.S. PA

3,956,591 A

4,105,974 A

FOREIGN

CA 23204

CN 159879

OTHER

Yamaha DMI Designer

Primary Examiner —

(57)

An example computer receives a first request to create a first zone scene and a second zone scene, and creation and storage of a device receives a second request, cause zone scene. While the zone scene and a representation of the computing devices first zone scene, and the first zone scene to be a second zone scene become of media.

20 Claims

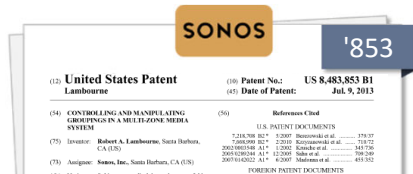


Related U.S. Application Data

No. 14/465,457, filed on Aug. 21, 2014, now Pat. No. 9,344,206, which is a continuation of application No. 13/896,829, filed on May 17, 2013, now Pat. No. 8,843,228, which is a continuation of application No. 11/853,790, filed on Sep. 11, 2007, now Pat. No. 8,483,853.

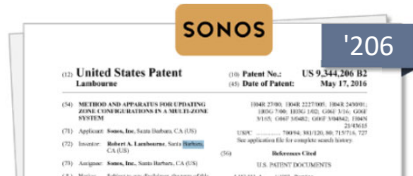


Ancestor Zone Scene Patents



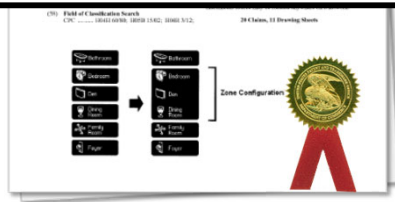
(12) **United States Patent**
Lambourne

(10) **Patent No.:** **US 8,483,853 B1**
(45) **Date of Patent:** **Jul. 9, 2013**



(12) **United States Patent**
Lambourne

(10) **Patent No.:** **US 9,344,206 B2**
(45) **Date of Patent:** **May 17, 2016**



UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX3888

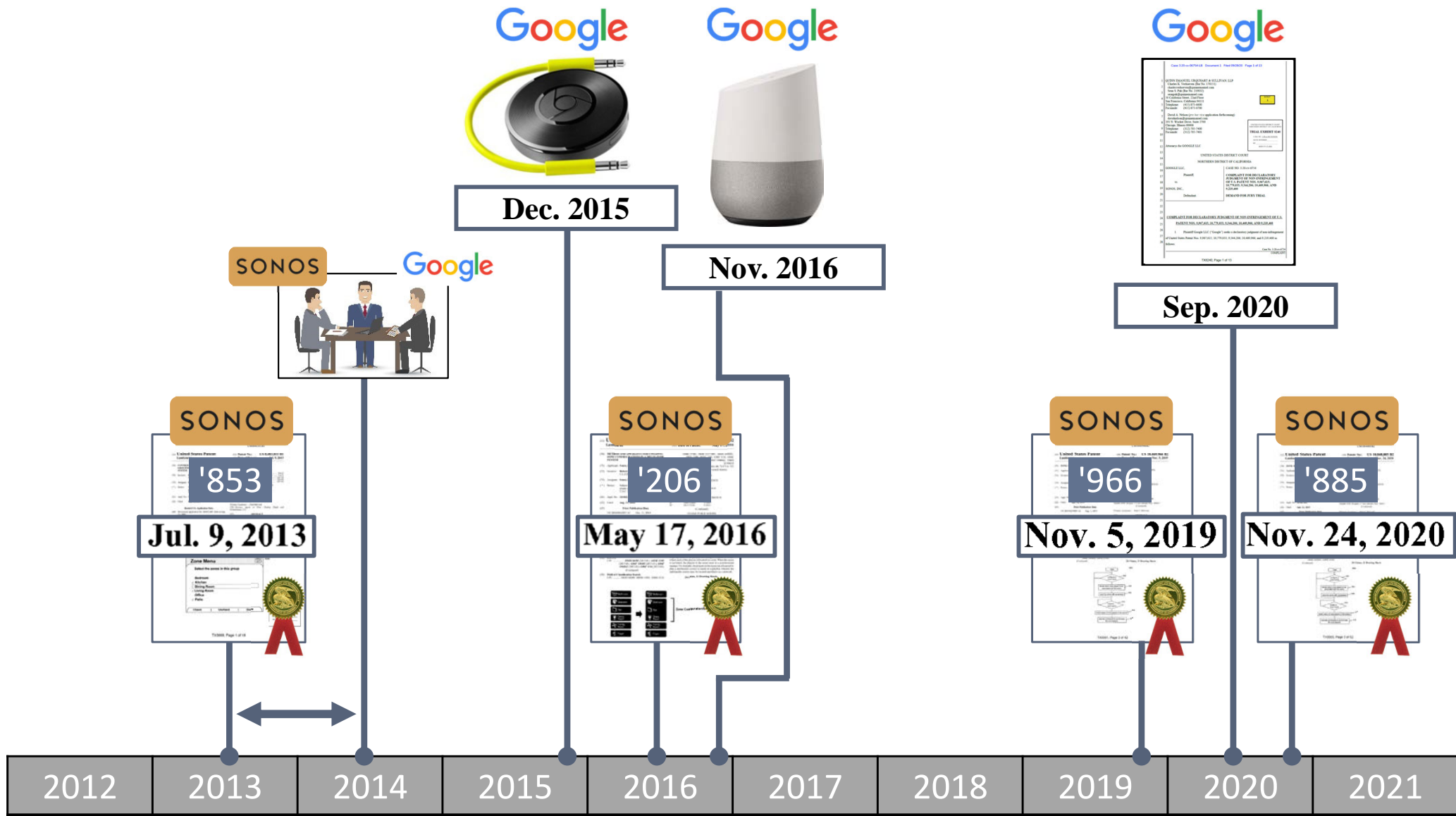
3:20-cv-06754-WHA

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX2712

3:20-cv-06754-WHA

Key Dates



TX3888

3:20-cv-06754-WHA

TX2712

3:20-cv-06754-WHA

TX0001

3:20-cv-06754-WHA

TX0003

3:20-cv-06754-WHA

Rebuttal

Why Doesn't Google Just Remove It?



Why hasn't Google removed
Zone Scenes from its products?



**Static Grouping/
Zone Scenes**

**Dynamic
Groups**



Static Groups are Useful



Kenneth MacKay
Senior Staff
Software Engineer



- Q. Do you recall then why you decided to implement it, in at least the initial version of the speaker group technology, the groups as static as opposed to dynamic groups?
- A. As I recall, we were trying to be compatible with the existing Cast ecosystem.
- Q. What was it about static groups that at the time made them more compatible with the Cast ecosystem than dynamic groups?
- A. It allowed the group to advertise itself over mDNS, or I guess the leader of the group to advertise the group over mDNS, as a -- as a Cast device, and existing sender apps would be able to use that as a Cast target.

Why Fight?

Case 3:20-cv-06754-LB Document 1 Filed 09/28/20 Page 1 of 13

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Attorneys for GOOGLE LLC

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

GOOGLE LLC,

Plaintiff,

vs.

SONOS, INC.,

Defendant.

CASE NO. 3:20-cv-6754

COMPLAINT FOR DECLARATORY
JUDGMENT OF NON-INFRINGEMENT
OF U.S. PATENT NOS. 9,967,615;
10,779,033; 9,344,206; 10,469,966; AND
9,219,460

DEMAND FOR JURY TRIAL

COMPLAINT FOR DECLARATORY JUDGMENT OF NON-INFRINGEMENT OF U.S.

PATENT NOS. 9,967,615; 10,779,033; 9,344,206; 10,469,966; AND 9,219,460

1. Plaintiff Google LLC ("Google") seeks a declaratory judgment of non-infringement of United States Patent Nos. 9,967,615; 10,779,033; 9,344,206; 10,469,966; and 9,219,460 as follows:

Case No. 3:20-cv-6754
COMPLAINT

TX8240, Page 1 of 13

**COMPLAINT FOR DECLARATORY
JUDGMENT OF NON-INFRINGEMENT
OF U.S. PATENT NOS. 9,967,615;
10,779,033; 9,344,206; 10,469,966; AND
9,219,460**

**QUINN EMANUEL URQUHART &
SULLIVAN, LLP**

By /s/ Sean S. Pak

Sean S. Pak

Attorneys for GOOGLE LLC

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

TX8240

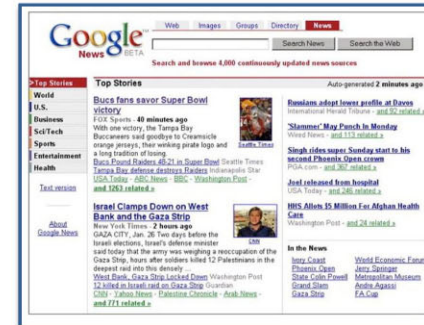
3:20-cv-06754-WHA

Google's Innovations: Internet of Things



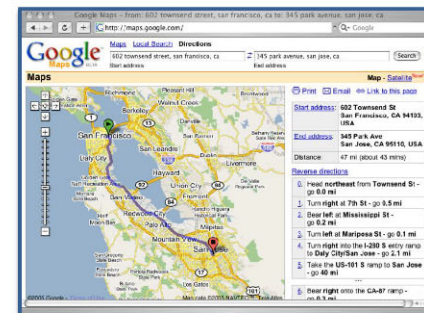
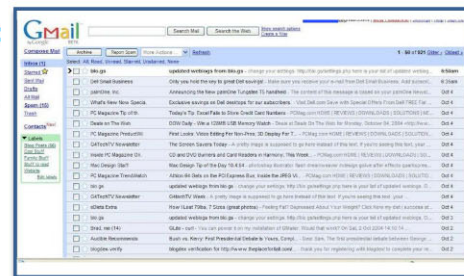
Google's Innovations: Internet of Information

1998:
Google Search
Google



2002:
Google News

2004:
Gmail



2005:
Google Maps

Google is a Verb

Dictionary

Definitions from [Oxford Languages](#) · [Learn more](#)



verb

search for information about (someone or something) on the internet using the search engine Google.
"I recently googled my 7th grade teacher and found his current email address"

SONOS

The Home Sound System



Sonos Innovation

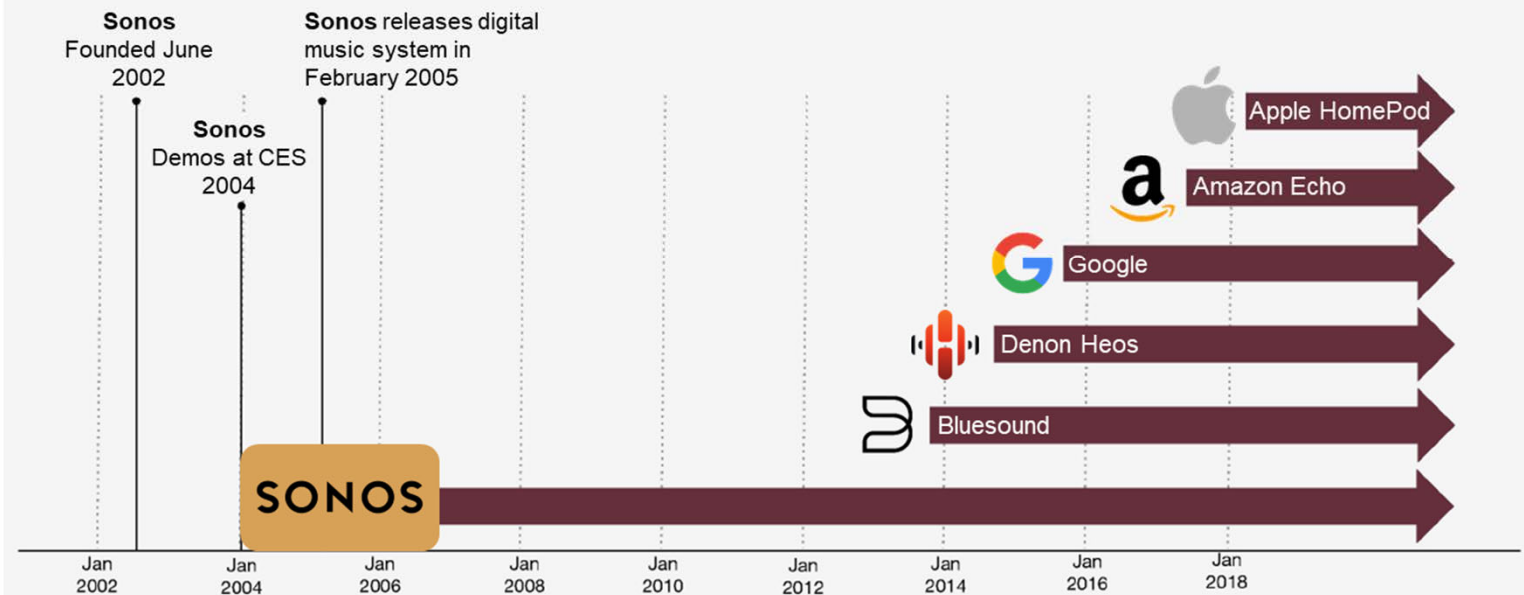


Nick Millington

Chief Innovation
Officer

SONOS

Sonos Innovation Widely Adopted



Sonos Values Households



Alaina Kwasizur

General Counsel

SONOS

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA
TX7200

3:20-cv-06754-WHA

Lifetime Value & Household Acquisition Cost

Today:
2.9 Products per Household
\$270
LTV / HAC: ~2X

Potential as customers mature & we deliver on our roadmap:
4-6 Products per Household
~\$400 to ~\$600
Implied LTV / HAC: ~3X to 4X

SONOS-SVG2-00236935

TX7200, Page 13 of 74

Powerful Business Model:

Our System Expands,
Start with One and Buy More



Note: Percentages are of the total of 11,000,000

SONOS-SVG2-00236979

TX7200, Page 57 of 74

PDX10.113

End
